



Ministry of Communications  
and Information Technology

# PERFORMANCE ENHANCEMENT OF MTC IN LTE NETWORKS BY MAXIMIZING RANDOM ACCESS PROCEDURE THROUGHPUT

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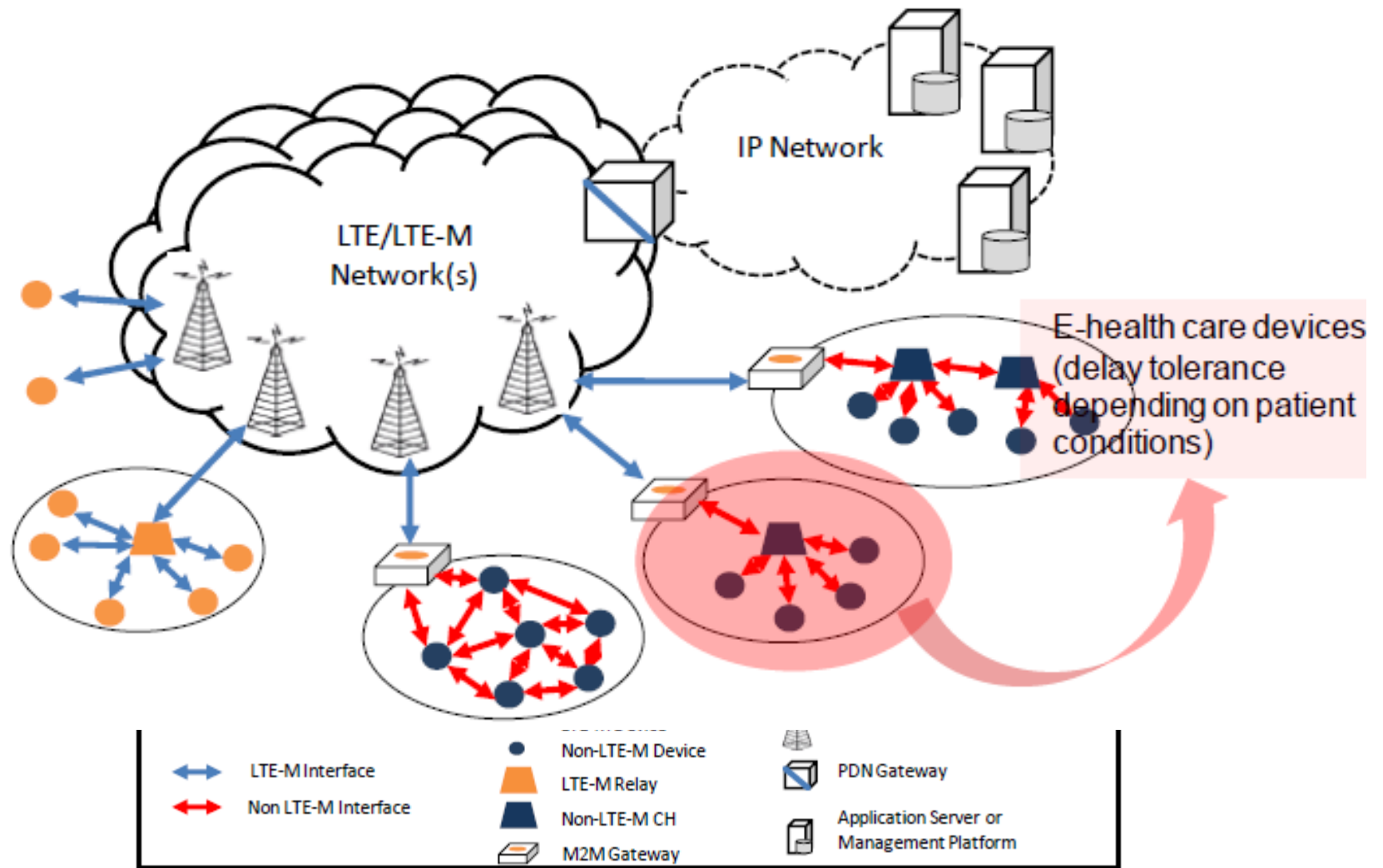
# Introduction to Machine to Machine

-Machine-to-Machine(M2M) involves communication without (or only limited)human intervention

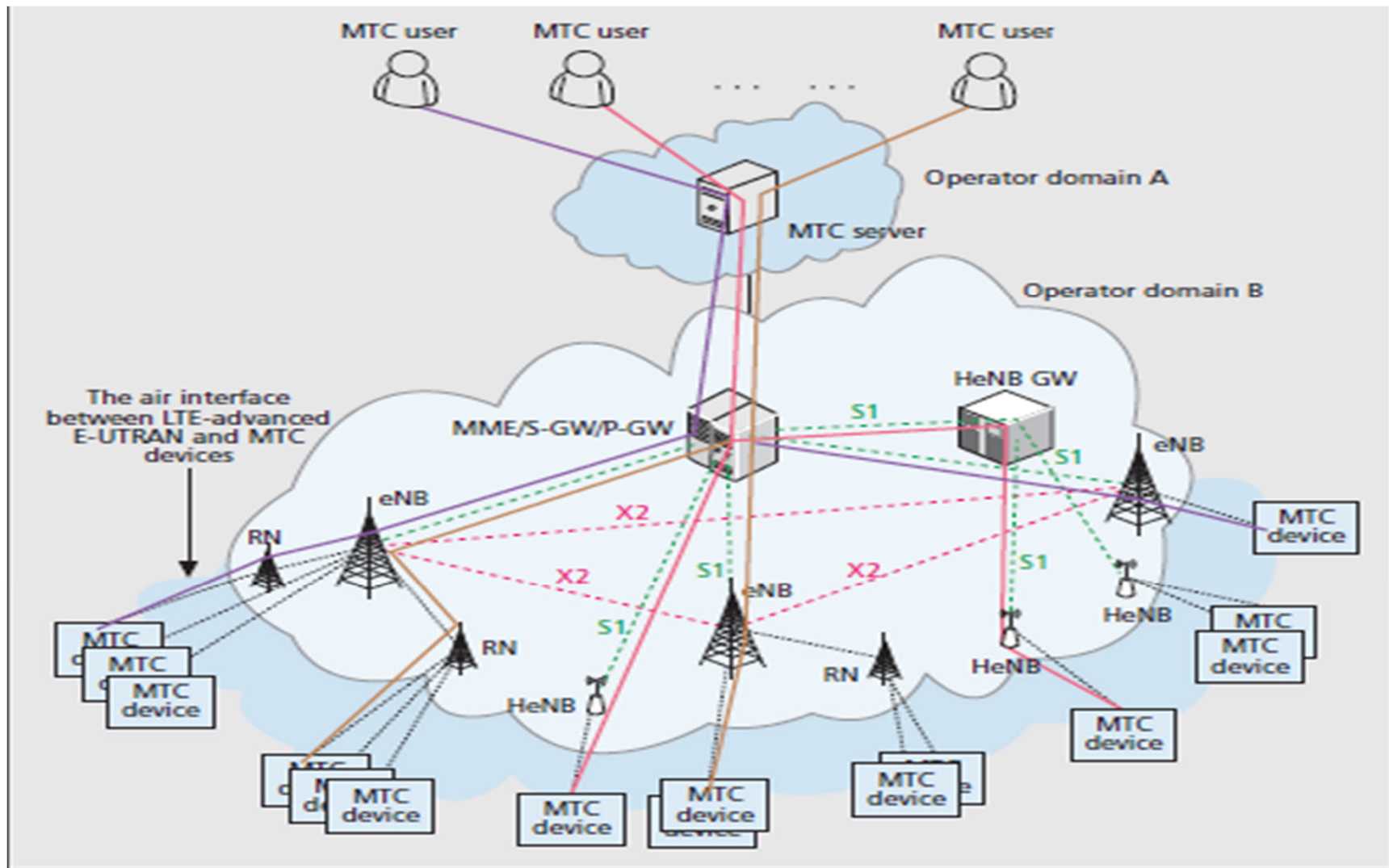
-The human is not the input, but only (optionally) the output

-Also named Machine Type Communication (MTC) in 3GPP

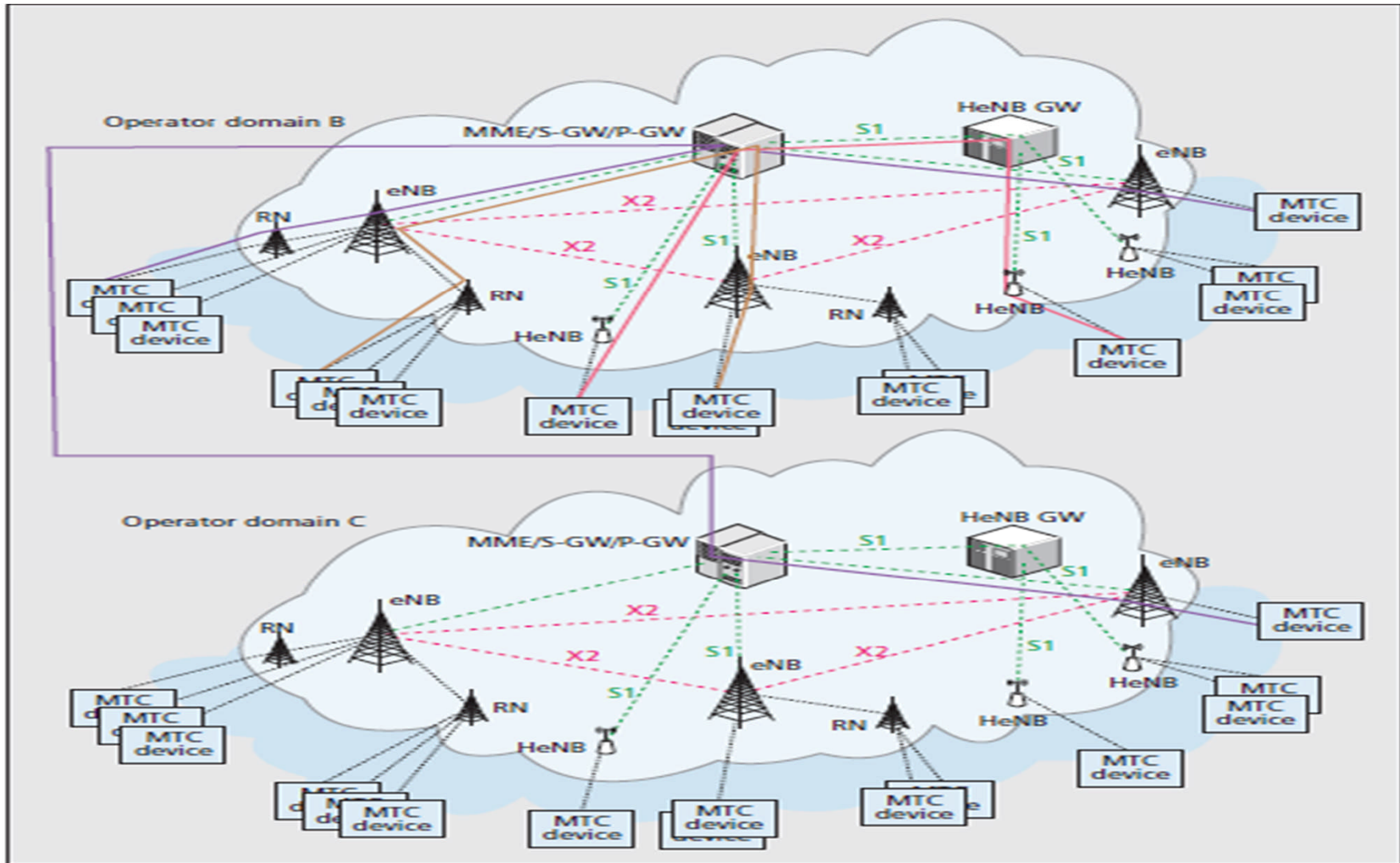
# M2M Applications



# M2M Network Architecture-scenario1 With MTC Server



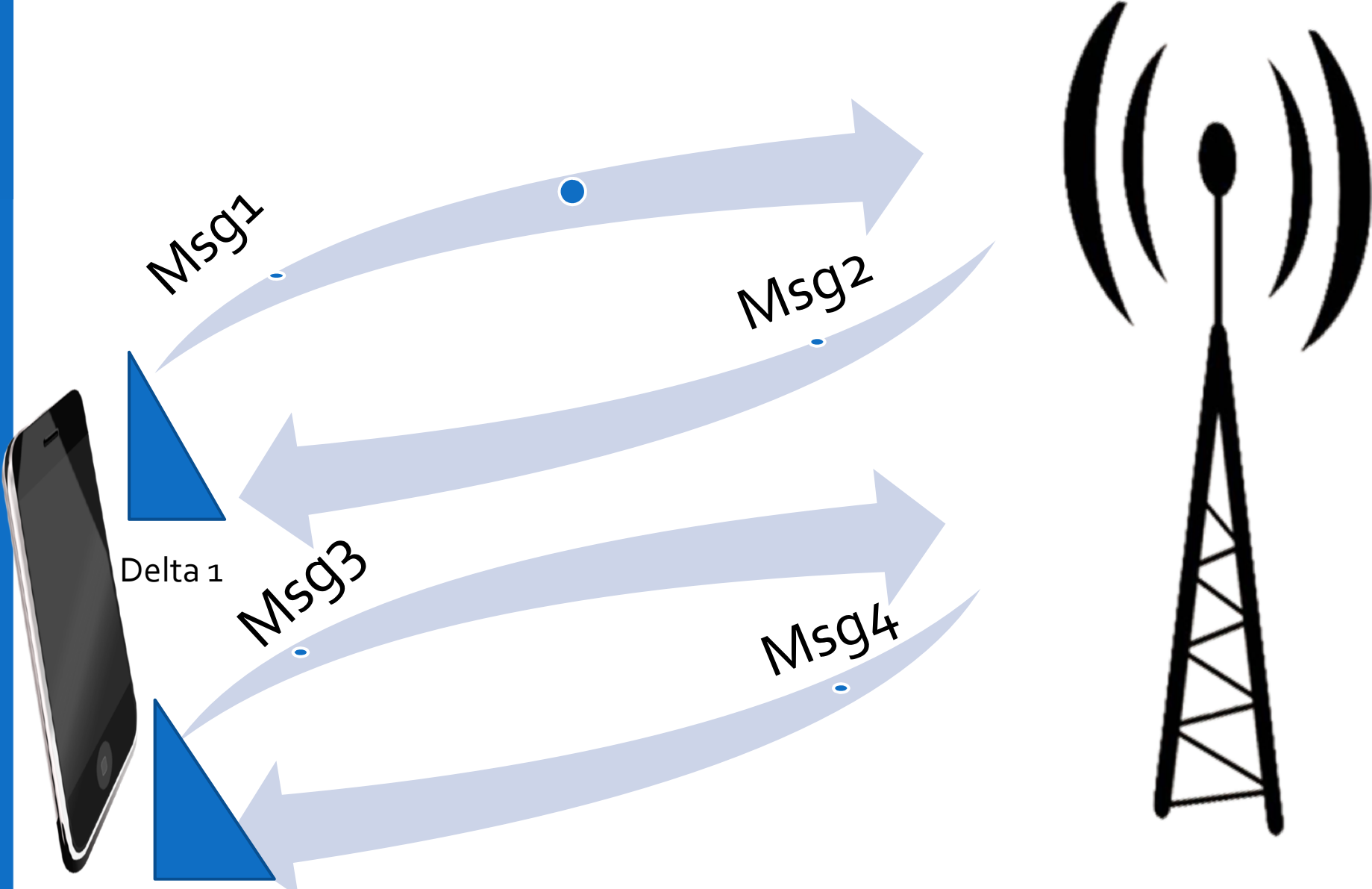
# M2M Network architecture-scenario2 without MTC Server



# Problem Definition:

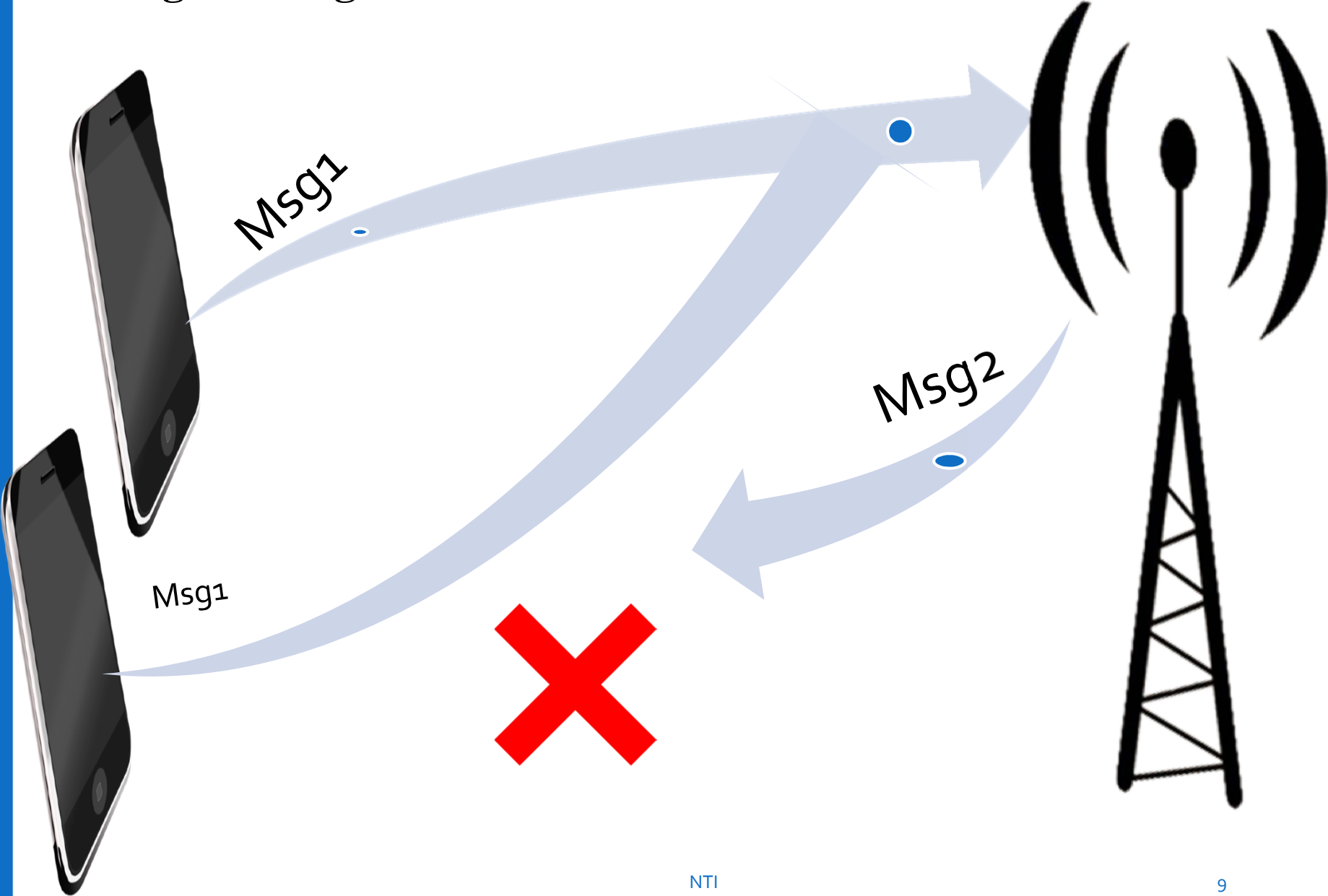
- Overload in access channel due to congestion in accessing the network (RACH procedure)
- A collision happens if two or more UEs take the same preamble in the same subframe.

# RACH PROCEDURE SUCCESS

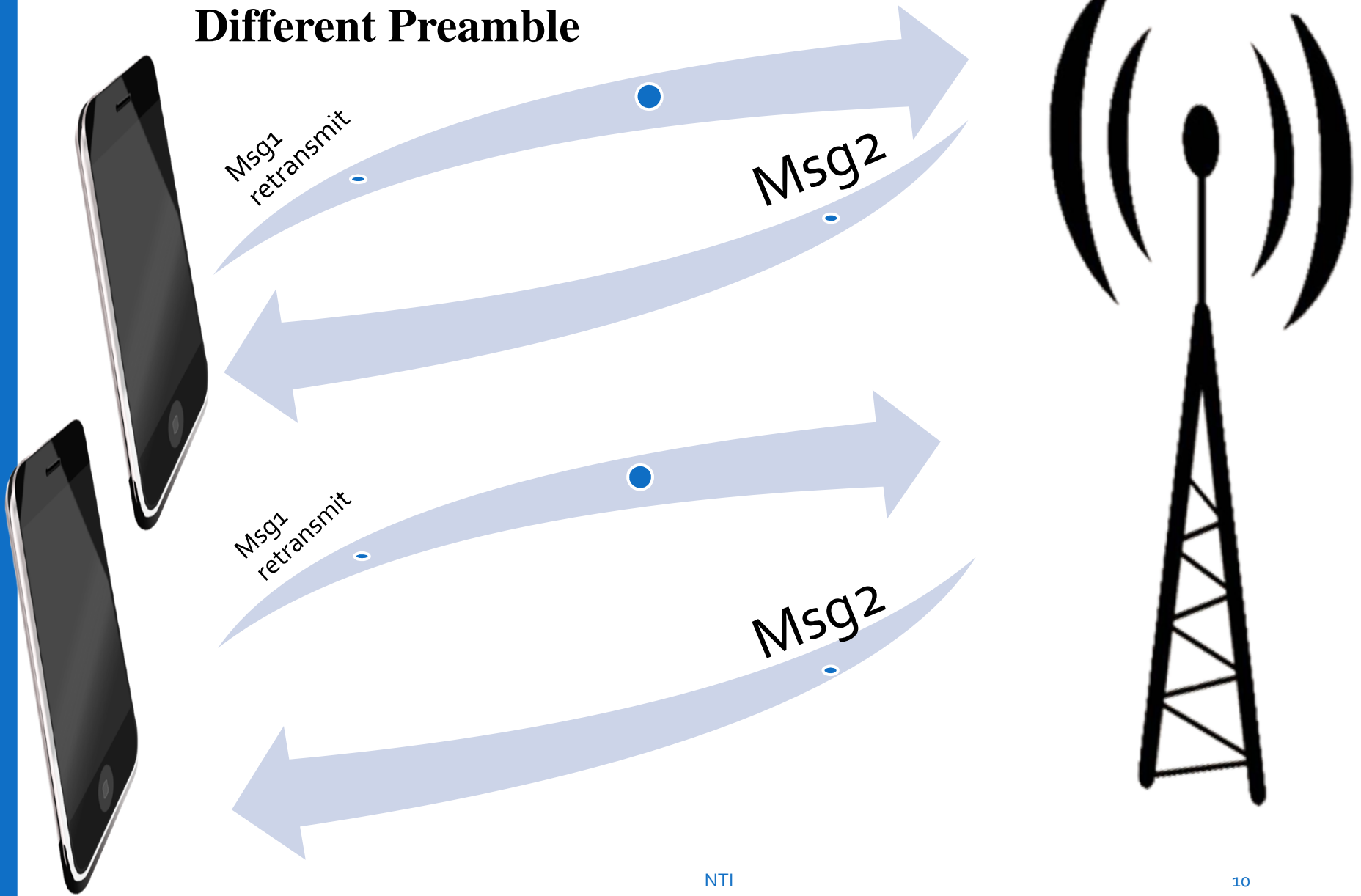




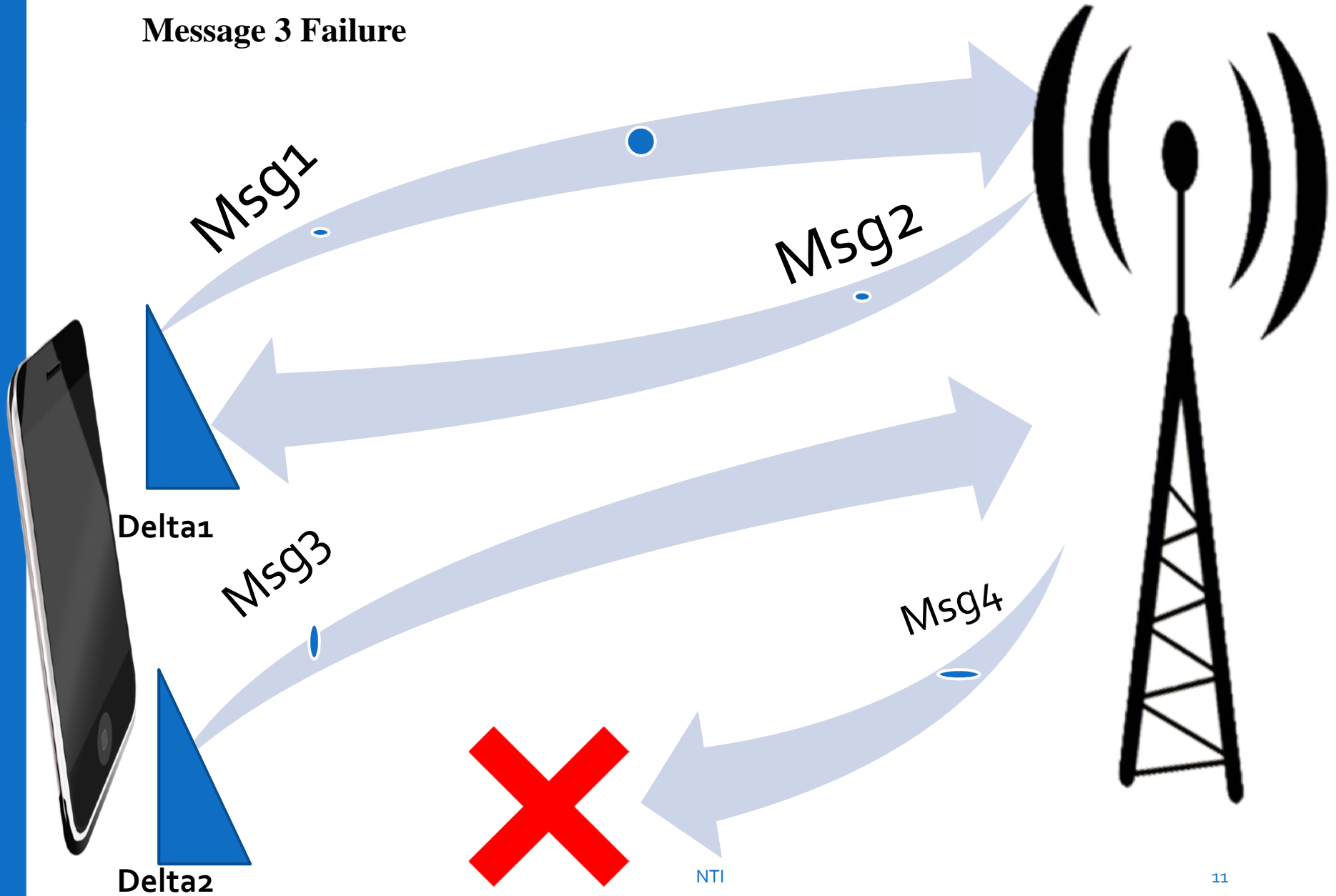
# Message 1 Congestion



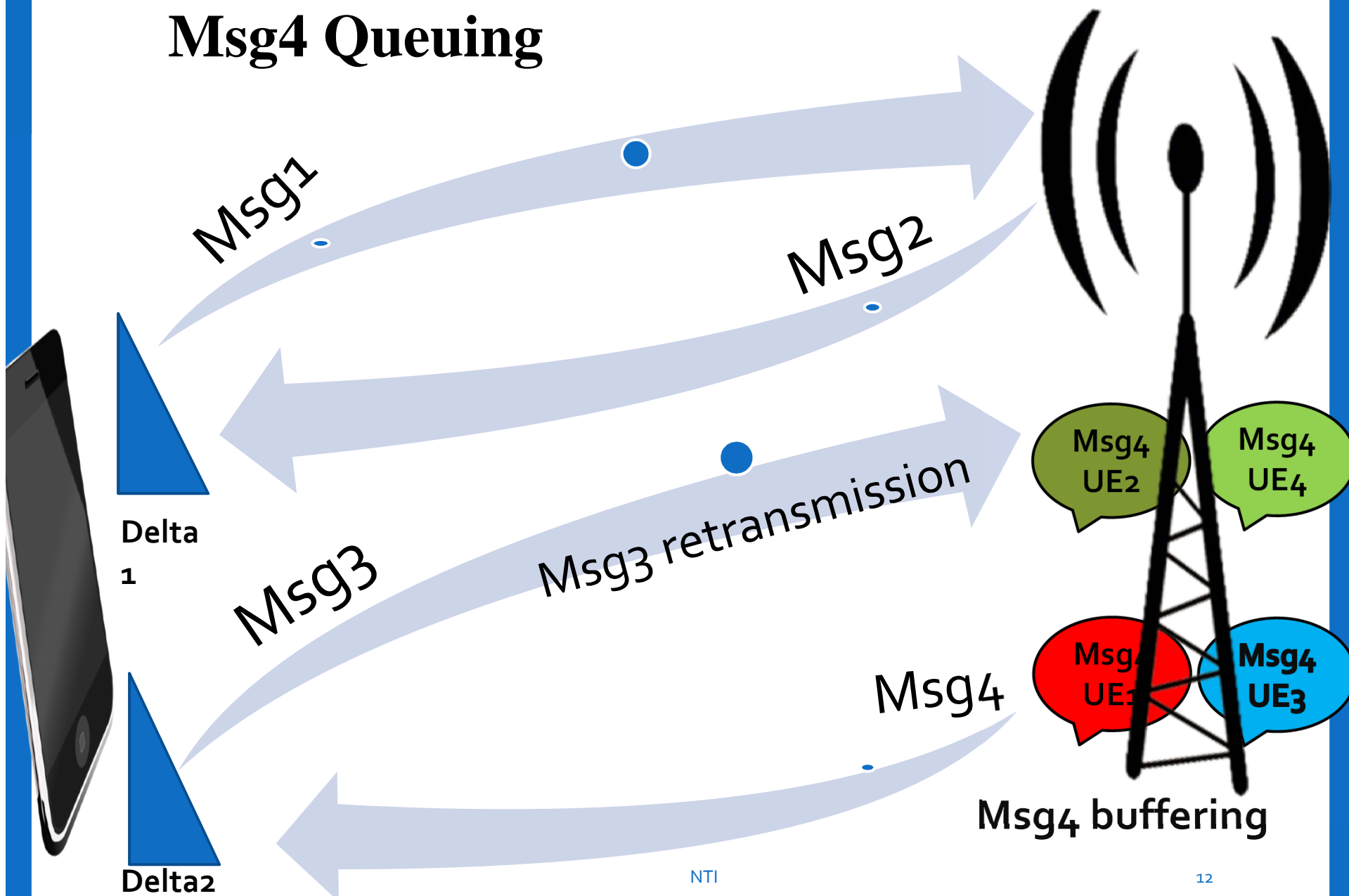
## Different Preamble



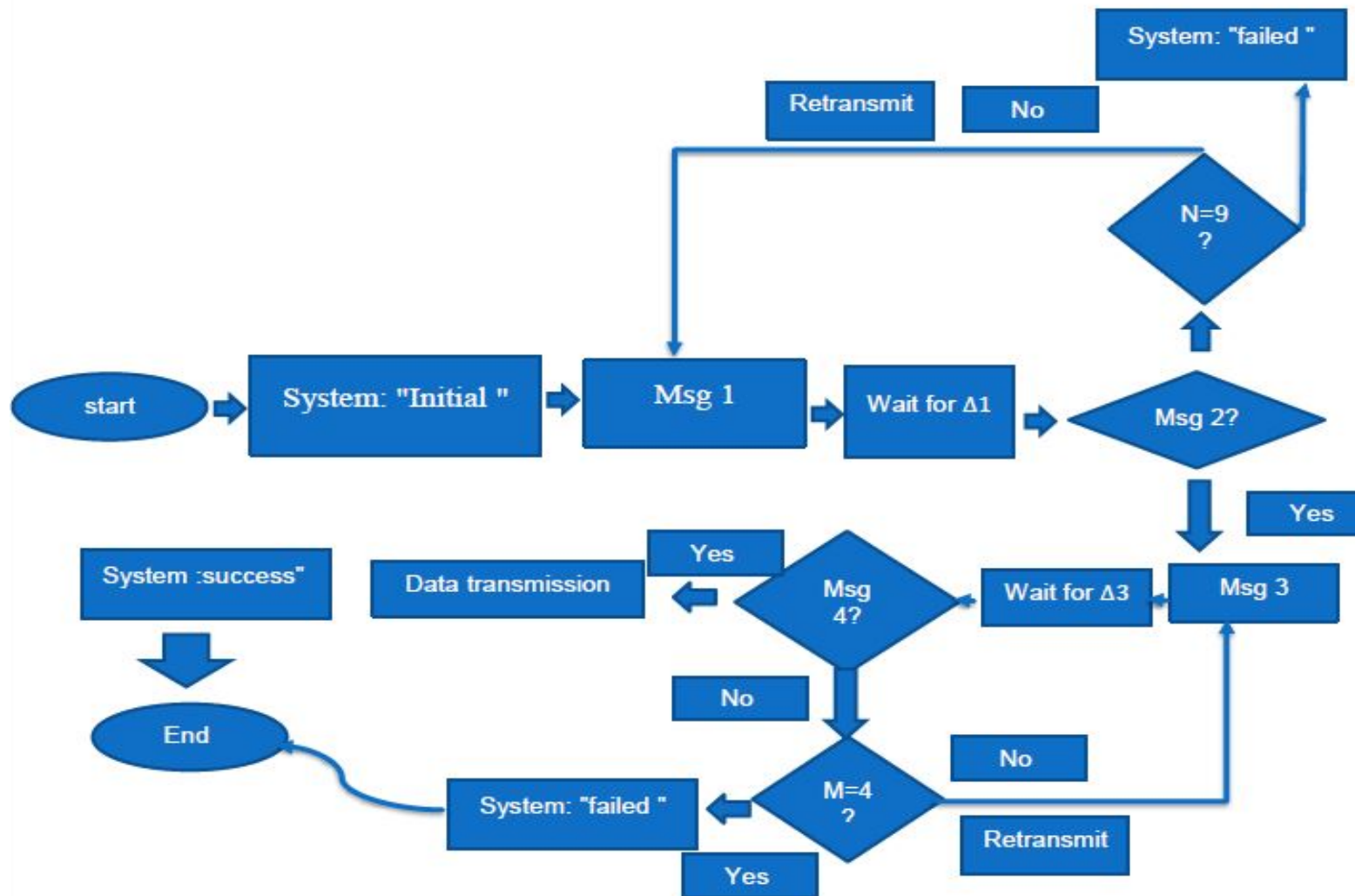
# Message 3 Failure



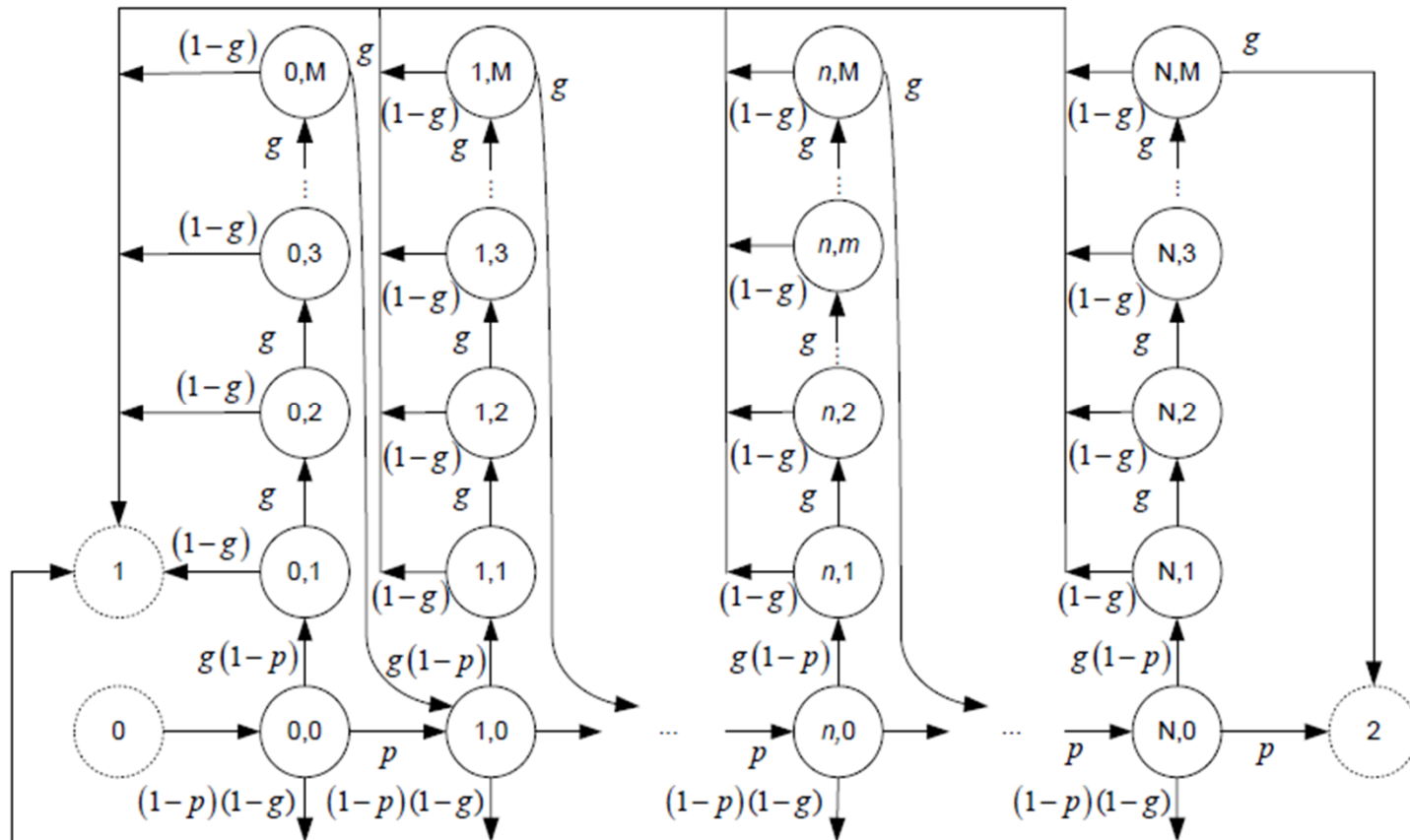
# Msg4 Queuing



# Model Flow Chart



# State Transitioning Diagram



$$P_{total} = (1 - p)(1 - g)p^n g^m$$

# Total Probability of Failure

- Total Probability of Failure

$$P_{total} = (1 - p)(1 - g)p^n g^m$$

- $P$  : probability of collision in msg1 (same preamble transmitted twice simultaneously)
- $g$ : probability of collision in msg3/4
- $n$ : number of states to retransmit msg 1
- $m$ : number of states to retransmit msg 3

# Parameters .

Symbol	parameter	Typical Values
K	Number of preambles	54
b	RACH Periodicity	5
c	Max number of UL grants per subframe	3

From "Analysis of PDCCH Performance for M2M Traffic in LTE"  
by Prajwal Osti, Pasi Lassila, Samuli Aalto, Anna Larmo, and Tuomas Tirronen  
November 6, 2014.



# Assumptions :

- To simplify the analysis, we assume that no other traffic, except this random access traffic, is present in the network
- *All* random access requests together (not only the fresh ones but also the retransmissions) constitute a Poisson process, the rate of which is denoted  $a$  (attempts per subframe).
- Distribution of users in network follows Uniform distribution

From "Analysis of PDCCH Performance for M2M Traffic in LTE"  
by Prajwal Osti, Pasi Lassila, Samuli Aalto, Anna Larmo, and Tuomas Tirronen November 6, 2014.

# MATHIMATICAL MODEL

- $P_i(a) = P_r\{A_{nk}=i\} = \frac{\left(\frac{ab}{k}\right)^i}{i!} e^{-ab/K}$

- $q_{ij}^{(1)}(a) := \Pr\{Y_n^{(1)} = i, Y_n^{(2)} = j\} = \binom{K}{i, j-i} p_0^{K-j} p_1^i (1 - p_0 - p_1)^{j-i} \quad 0 \leq i \leq j \leq K$

- $q_{ij}^{(2)}(a) := \Pr\{Y_n^{(2)} = i, Y_n^{(1)} = j\}$

$$= \left\{ \begin{array}{ll} q_{ij}^{(1)}(a) & 0 \leq i \leq j \leq bc \\ \sum_{k=bc}^K \sum_{l=i}^k q_{lk}^{(1)}(a) \frac{\binom{l}{i} \binom{k-l}{bc-i}}{\binom{k}{bc}} & 0 \leq i \leq j = bc \end{array} \right\}$$

From "Analysis of PDCCH Performance for M2M Traffic in LTE"  
by Prajwal Osti, Pasi Lassila, Samuli Aalto, Anna Larmo, and Tuomas Tirronen November 6, 2014.

CONT.

$$\bullet q_i^{(2)}(a) := \Pr\{Y_n^{(2)} = i\} \sum_{j=i}^{bc} q_{ij}^{(2)}(a) \quad 0 \leq i \leq bc$$

$$\bullet \theta^{(1)}(a) = \frac{E[Y_n^{(1)}]}{b} = ae^{-ab/K}$$

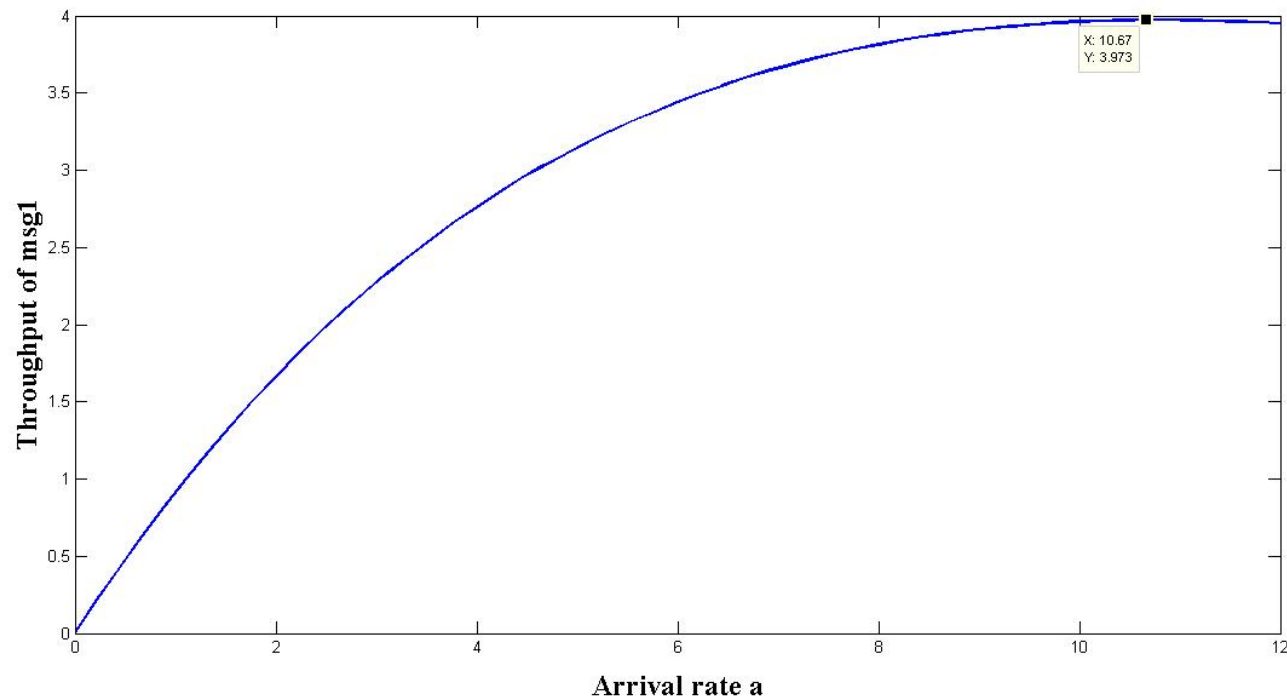
$$\bullet \theta^{(2)}(a) = \frac{E[Y_n^{(2)}]}{b} = \frac{1}{b} \sum_{i=1}^{bc} i q_i^{(2)}(a)$$

# Results and analysis

## Throughput of Msg 1

Our results

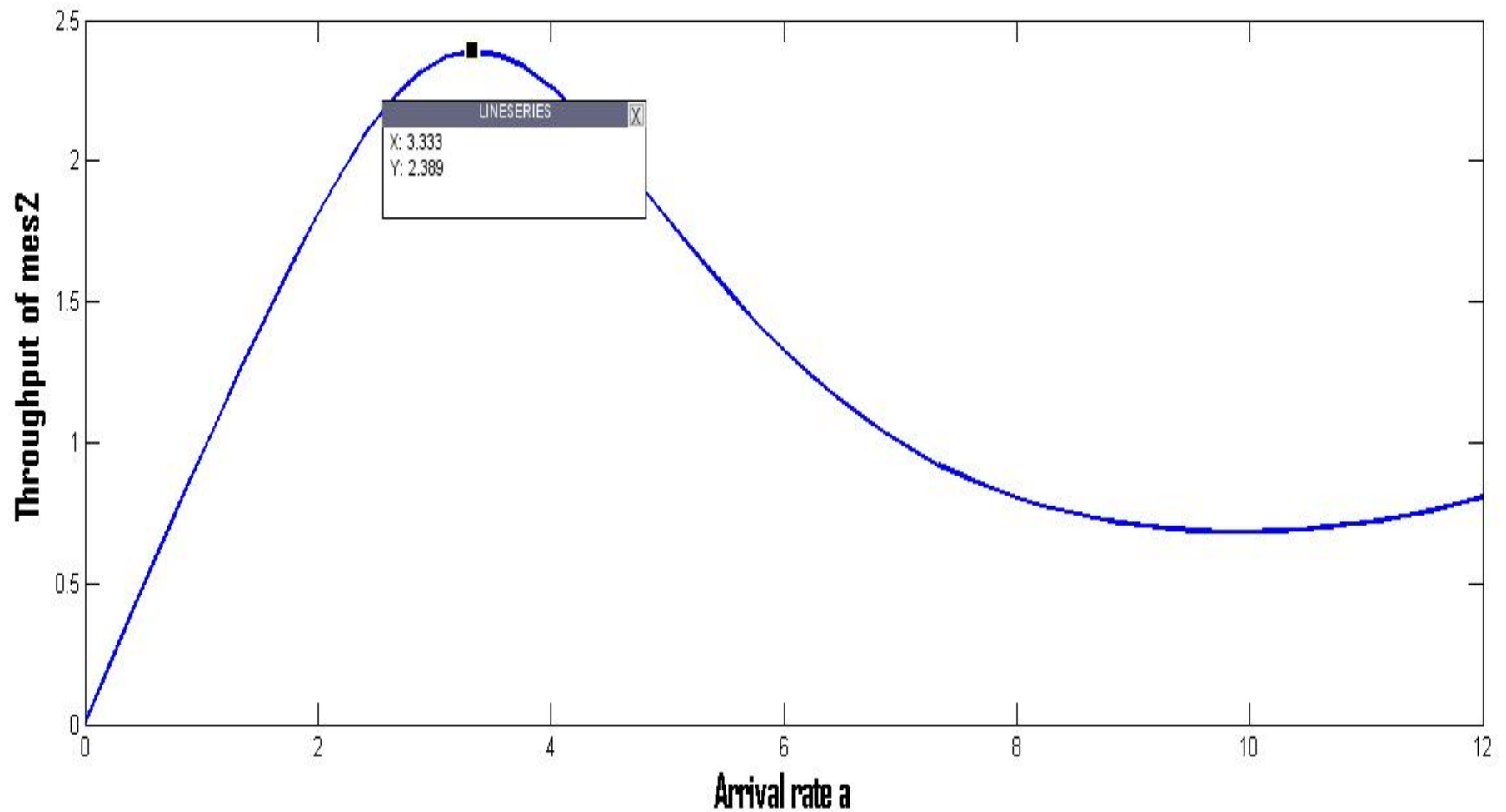
$$\max_a \theta^{(1)}(a) = 3.973 \text{ requests/ms}$$



# Throughput of Msg 2

Our results

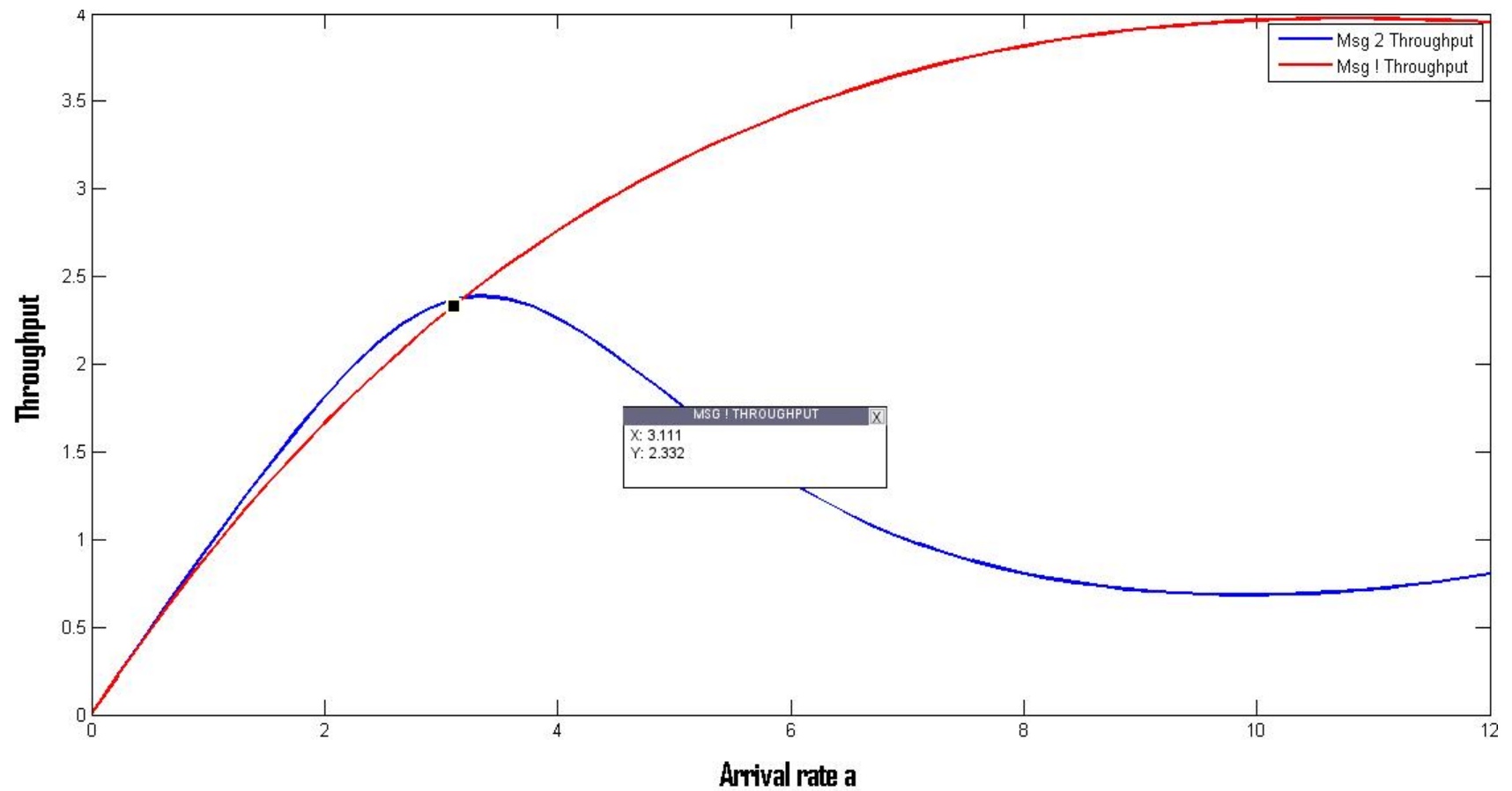
$$\max_a \theta^{(2)}(a) = 2.377 \text{ requests/ms}$$



# Throughput of Msg 1 & Msg 2

Our results

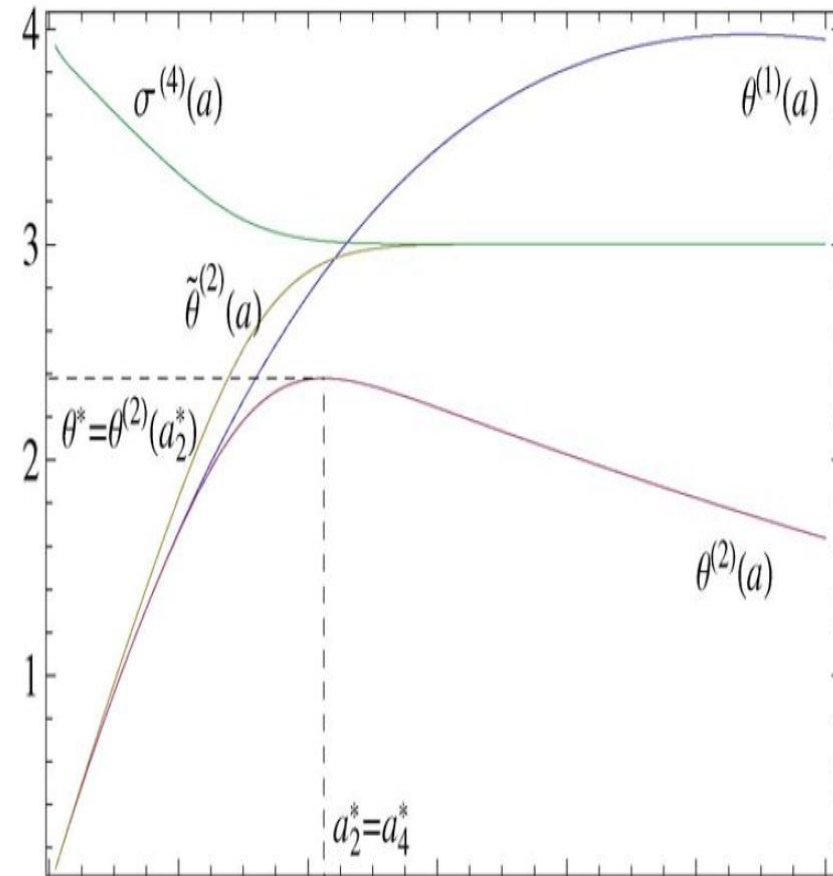
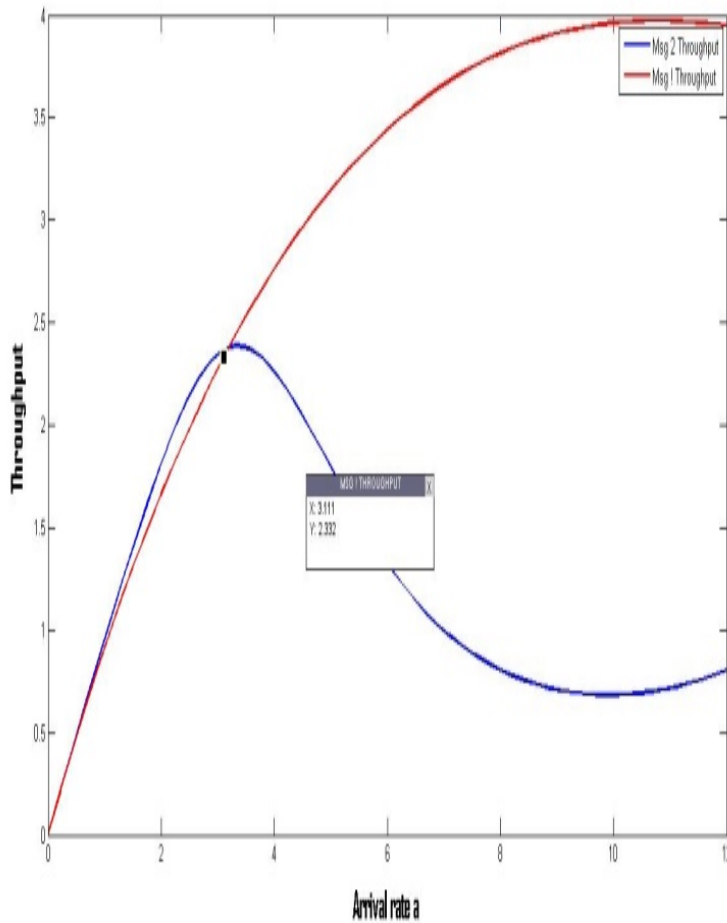
$$\theta^* = 2.332$$



# Verification

$b=5, c=3, M=4, m=3$        $\theta^* = 2.332$

$b=5, c=3, M=4, m=3$



# Future work

- Traffic pattern analysis based on bandwidth consumption (ex: queuing for PDCCH & its impacts on throughput )
- Multi hop connections between eNBs unlike single hop H2H communication.
- Security to maintain data integrity by protecting from potential hackers
- Promising solution for the air interface of general M2M communications may lie in the cognitive radio technology to reuse licensed spectrum



*Thank you*