



New Paradigms For Checking Software & Hardware Integrity of Internet of Things Devices

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Jackson Pollock 26A Black and white, 1948

TELECOM
Paris



1P PARIS

Introduction



The Internet of Things Isn't Coming, It's Here

Webtorials surveyed IT professionals worldwide who are responsible for enterprise communications networks regarding their view about the prevalence and security of the Internet of Things (IoT). The study was sponsored by ForeScout Technologies.

Here are just a few findings from the study:

- Only 30 percent are confident they really know what Things are on their network
- Respondents who initially thought they had no IoT devices on their networks, actually had eight IoT device types (when asked to choose from a list of devices)
- Only 44 percent of respondents had a known security policy for IoT

Complete the form to the right to download this informative report.

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SECURITY

WikiLeaks Just Dumped a Mega-Trove of CIA Hacking Secrets

LILY HAY NEWMAN

US warns of supply chain cyber-attacks

By Gordon Corera
Security correspondent

26 July 2018

Share



Installing compromised software can have expensive repercussions

GETTY IMAGES



Software & Hardware Integrity: new paradigms.

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Bloomberg

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Cybersecurity

Vodafone Found Hidden Backdoors in Huawei Equipment

While the carrier says the issues found in 2011 and 2012 were resolved at the time, the revelation may further damage the reputation of a Chinese powerhouse.

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Jeff Bezos hack: Amazon boss's phone 'hacked by Saudi crown prince'

Exclusive: investigation suggests Washington Post owner was targeted five months before murder of Jamal Khashoggi

● **Revealed: the Saudi heir and the alleged plot to undermine Jeff Bezos**



10,000 \$
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ECU
ENGINE

FIRMWARE

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USBASP USBASP USB ISP Programmer Burner 51 MCU download line for AVR ATtiny 51 AVR Board ISP Downloader ATMEGA8 ATMEGA128

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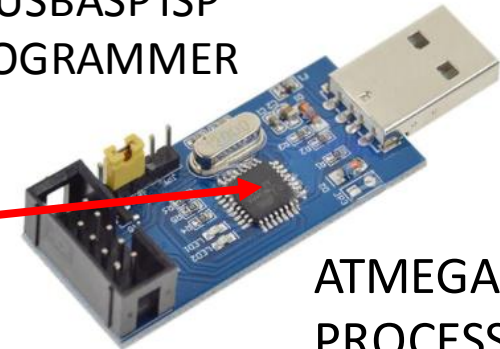
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1\$ USBASP ISP
PROGRAMMER



ATMEGA8
PROCESSOR



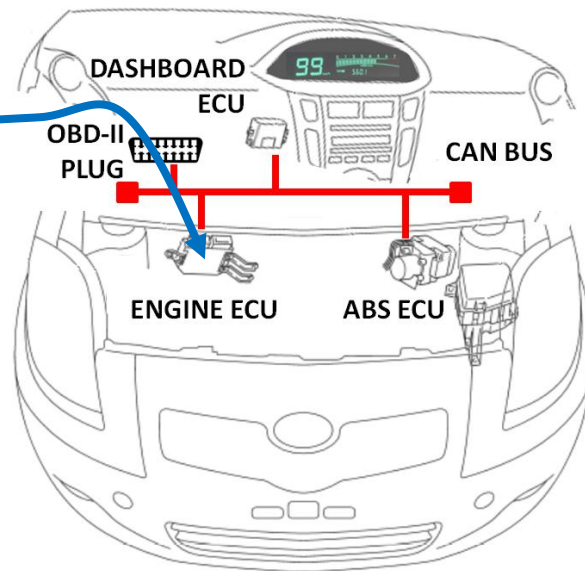
REFLASHING THE ENGINE ECU

- Miller, C., Valasek, C.; "Adventures in Automotive Networks and Control Units", DEFCON 21 2013.
- Urien, P.; " Designing Attacks Against Automotive Control Area Network Bus and Electronic Control Units ", IEEE CCNC 2019
- <https://github.com/purien/CanProbe>.

30\$ CAN Probe



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OBDII

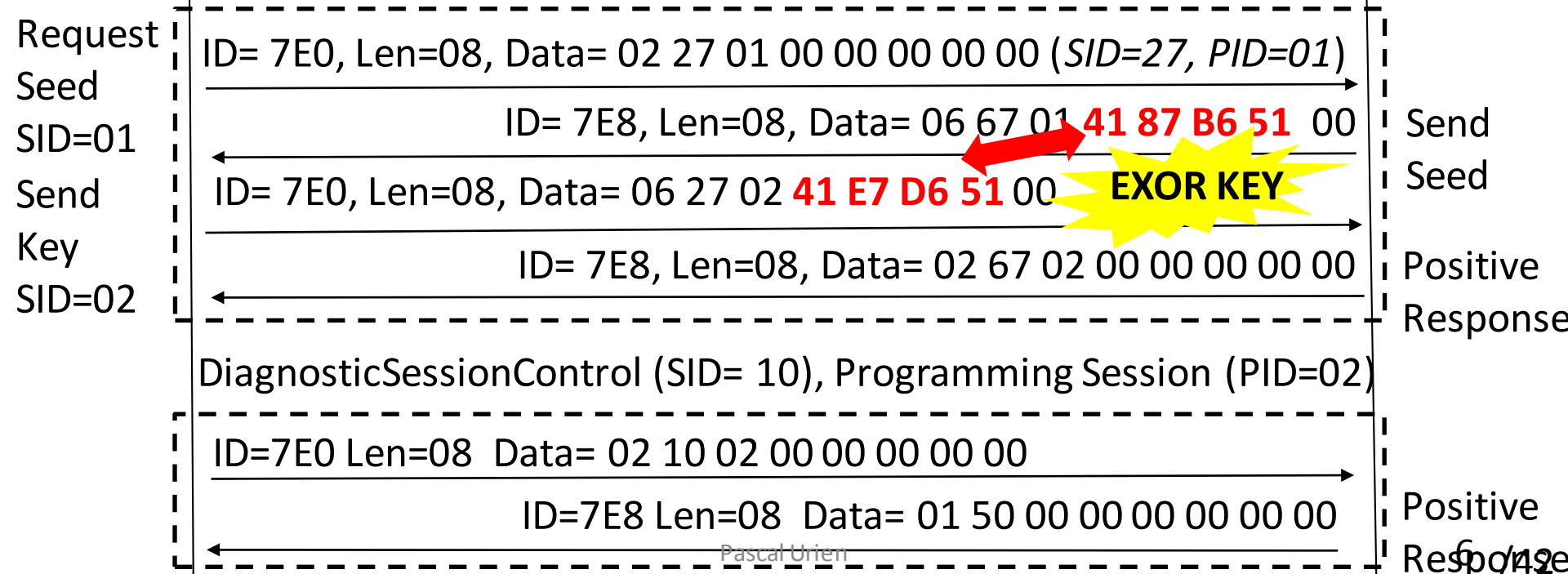
REFLASHING THE ENGINE ECU

(Security Key = 00 06 06 00)



Engine ECU

Security Access (SID=27)

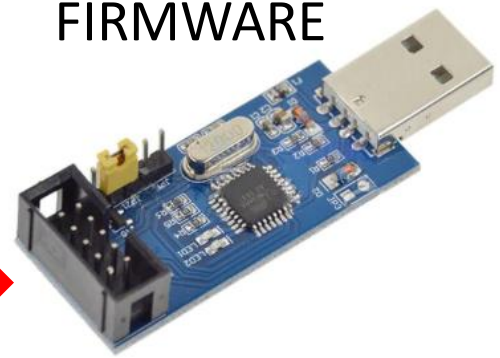




Compatible Atmel AT AVR ISP mk2 MKII ATMEL AVR
Programmer USB AVRISP XPII In-System Programmer
Supports AVR Studio 4/5/6/7
de Waveshare

Prix : 35,32 € **prime**
Tous les prix incluent la TVA.
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Livraison **GRATUITE** (0,01€ pour les livres) en point retrait. Détails

READING & REFLASHING THE USBASP TOKEN FIRMWARE



AVRISP mkII (000082090307) - Device Programming

Tool	Device	Interface	Device signature	Target Voltage
AVRISP mkII	ATmega8A	ISP	0x1E9307	4,9 V

Apply Read Read

Interface settings

Lock Bit	Value
<input checked="" type="checkbox"/> LOCKBIT.LB	No memory lock features enabled
<input checked="" type="checkbox"/> LOCKBIT.BLB0	No lock on SPM and LPM in Application Section
<input checked="" type="checkbox"/> LOCKBIT.BLB1	No lock on SPM and LPM in Boot Section

Production file

Lock Bit Register	Value
LOCKBIT	0xFF

Auto read
 Verify after programming

Program Verify Read

To clear lockbits, use Erase Chip on the Memories page.

Read registers...OK

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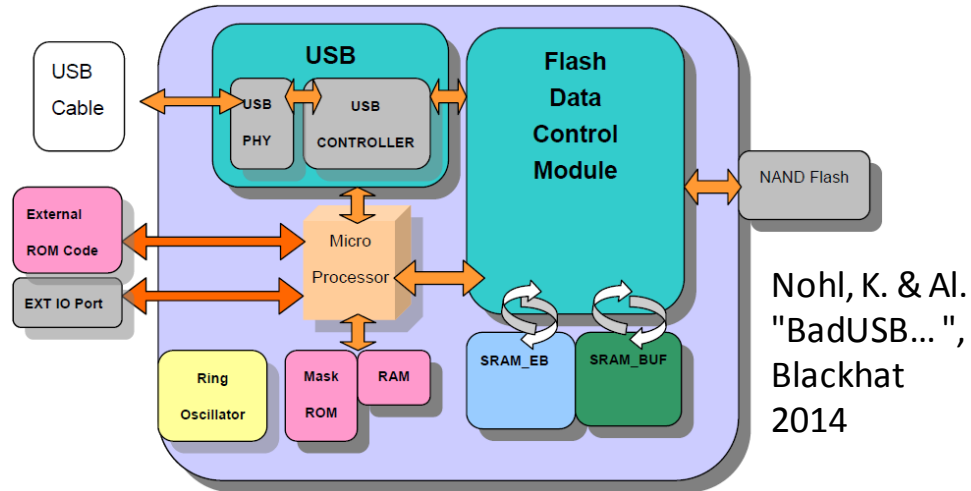
Close



Thomas Roth boots a SNAKE game in a Ledger Nano S device. The bootloader is locked by the F00DBABE code



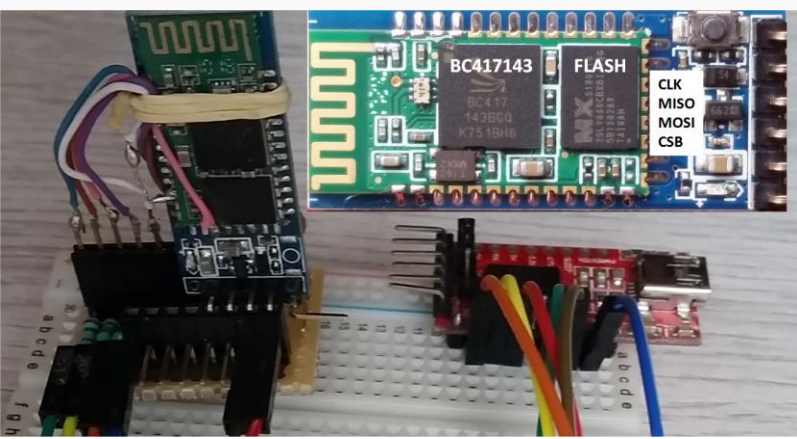
35C3 conference
December 2018



Nohl, K. & Al.
"BadUSB...",
Blackhat
2014

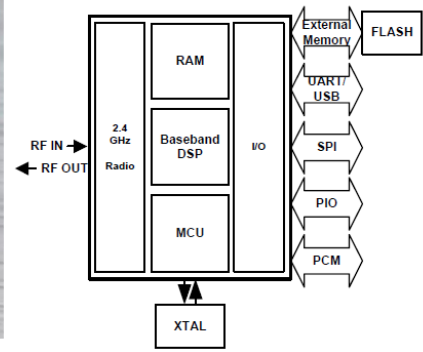
FLASH Controller PS2251-33 Bootloader in ROM, Firmware in FLASH

35C3 - wallet.fail

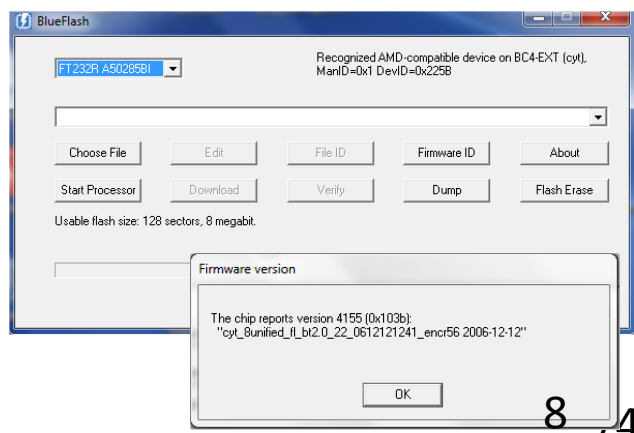


REGISTER ...

CSR BC417143 (NO ROM!)

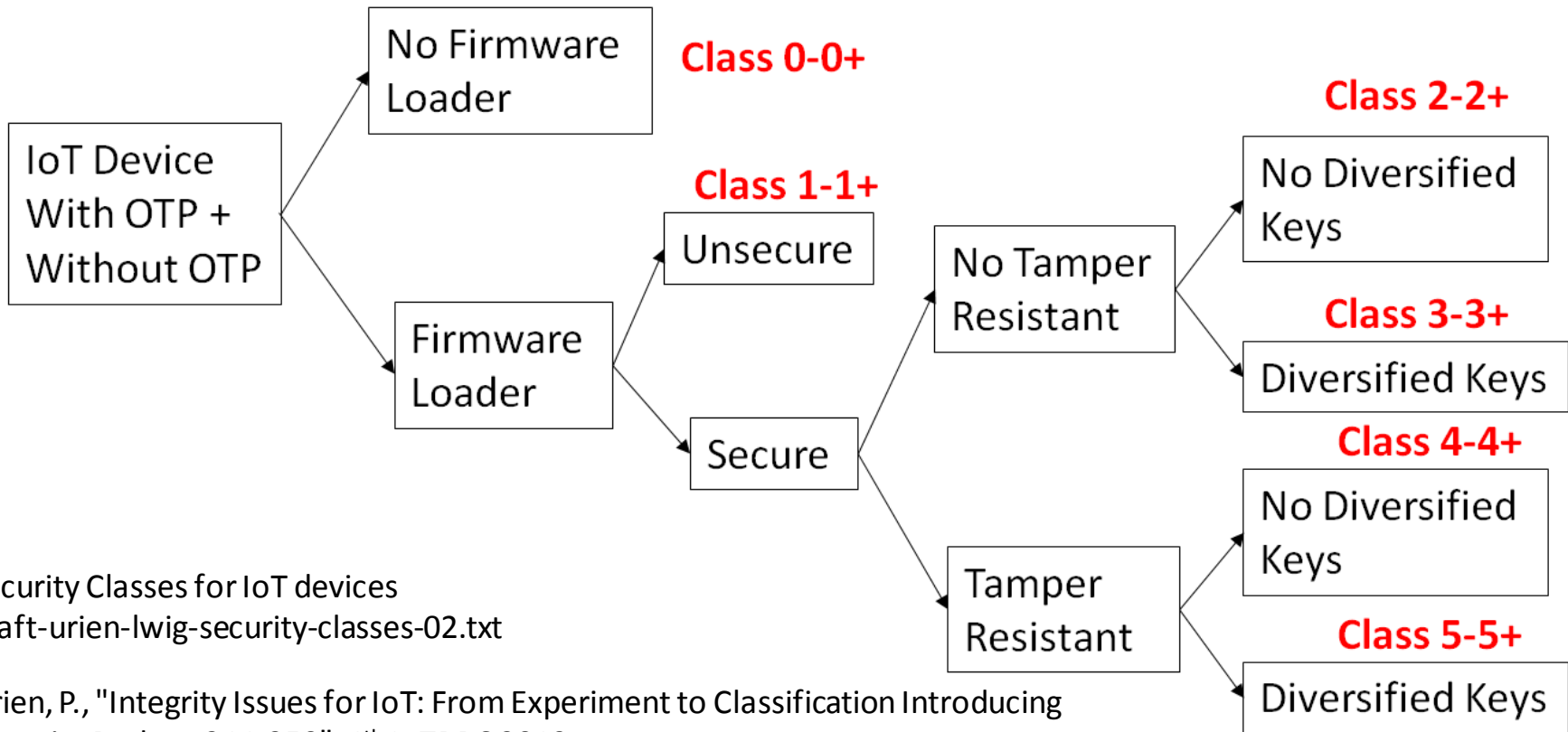


System Architecture
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Bluetooth SoC reprogramming

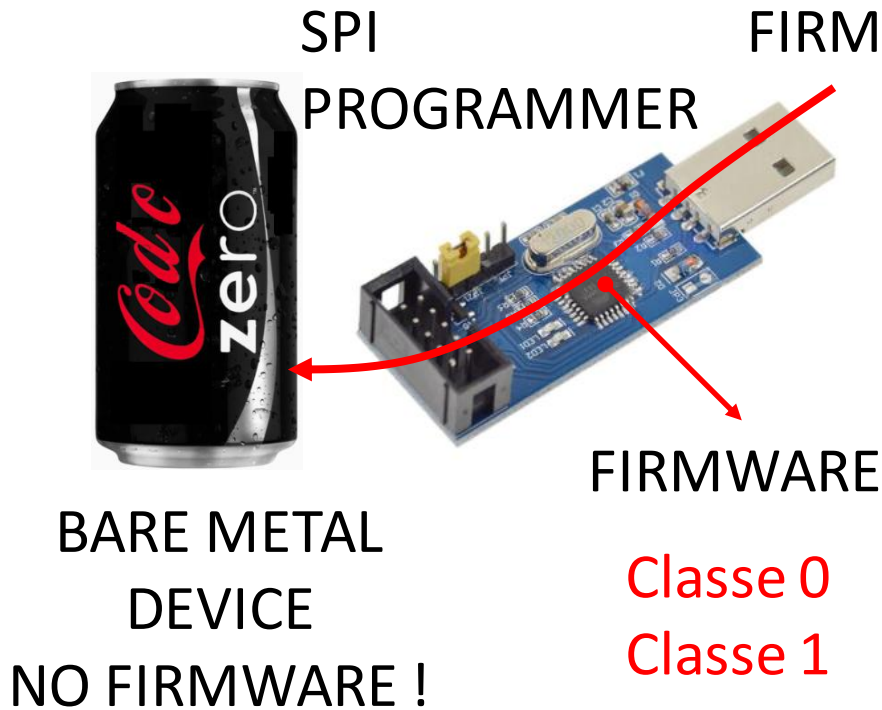
Security Classes For IoT



Security Classes for IoT devices
draft-urien-lwig-security-classes-02.txt

Urien, P., "Integrity Issues for IoT: From Experiment to Classification Introducing Integrity Probes. 344-350", 4th IoTBDS 2019

This Talk : Model & Issues To Solve



- Trust insurance in programmer firmware
 - Time Stamped Bijective MAC algorithm (bMAC)
- Trust insurance in programmer chip
 - Dynamic PUF (physical key)

Time Stamped bMAC

Finite Memory



Time



Eliud
Kipchoge
2h01mn03s

Bijjective MAC

- bMAC computes a fingerprint of a set of memories (m) such as FLASH, SRAM, EEPROM, according to a pseudo random order, fixed by a permutation P

$$bMAC(P) = h(A(P(0)) || A(P(1)) || \dots || A(P(i)) \dots || A(P(m-1)))$$

- $h = \text{SHA2, SHA3, \dots}$
- Given a set of memories m, m! permutations are available ($35! > 2^{128}$).
- bMAC proves the knowledge of memory contents (m)

"Bijjective MAC for Constraint Nodes", draft-urien-core-bmac-05.txt, <https://tools.ietf.org/html/draft-urien-core-bmac-05>.

Urien, P., "Integrity Probe: Using Programmer as Root of Trust for Bare Metal Blockchain Crypto Terminal", MobiSecServ'2019

bMAC & Remote Attestation

- ~~Remote attestation~~ **bMAC** is a process whereby a trusted entity (verifier) ~~remotely~~ measures internal state of a untrusted possible compromised device (prover).
- The ~~ICE~~ **bMAC** verification function is a self-check ~~checksum~~ **summing hash** code, i.e. a sequence of instructions that compute a ~~checksum~~ **fingerprint** over themselves in a way that the ~~checksum~~ **MAC** would be wrong or the computation would be slower if the sequence of instruction is modified

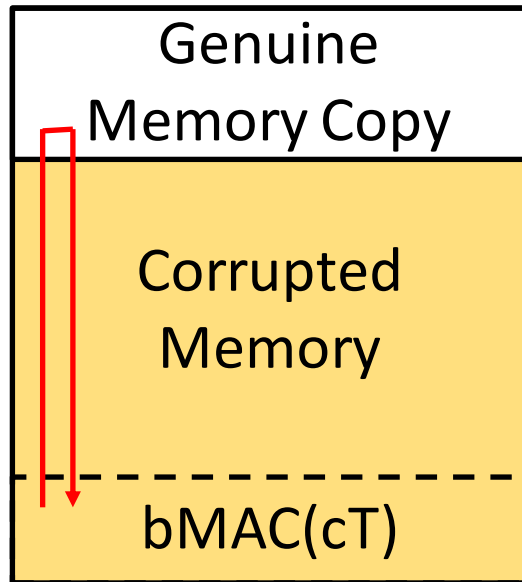
$$ICE = \text{Checksum}(A(P(0)) || A(P(1)) || \dots || A(P(i)) \dots || A(P(m - 1)))$$

Asokan, N. et al. "ASSURED: Architecture for Secure Software Update of Realistic Embedded Devices.". IEEE Transactions on Computer-Aided Design of Integrated Circuits and Systems 37.11 (2018): 2290-2300.

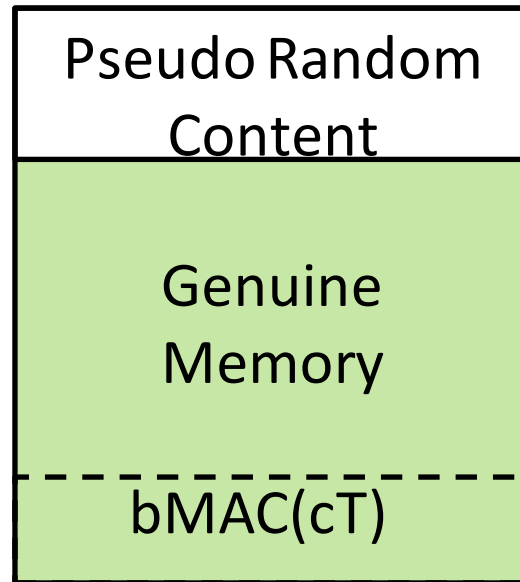
Seshadri, A. et al. "SCUBA: Secure Code Update By Attestation in sensor networks.", in Radha Poovendran & Ari Juels, ed., "Workshop on Wireless Security", ACM, , pp. 85-94 (2006).

bMAC Security & Time Stamped bMAC

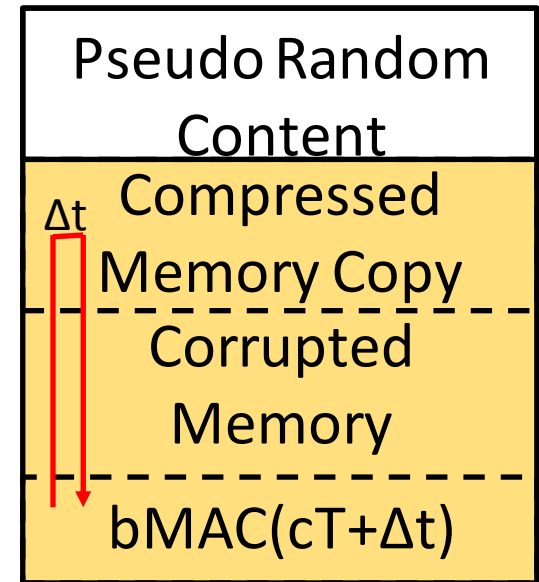
- bMAC fills all unused memories (FLASH, SRAM, EEPROM,...) by pseudo random content
- $\text{bMAC_TS} = \text{Time Stamped bMAC} = \text{bMAC} \oplus \text{ComputingTime} = \text{bMAC} \oplus cT$



Memory Copy Attack

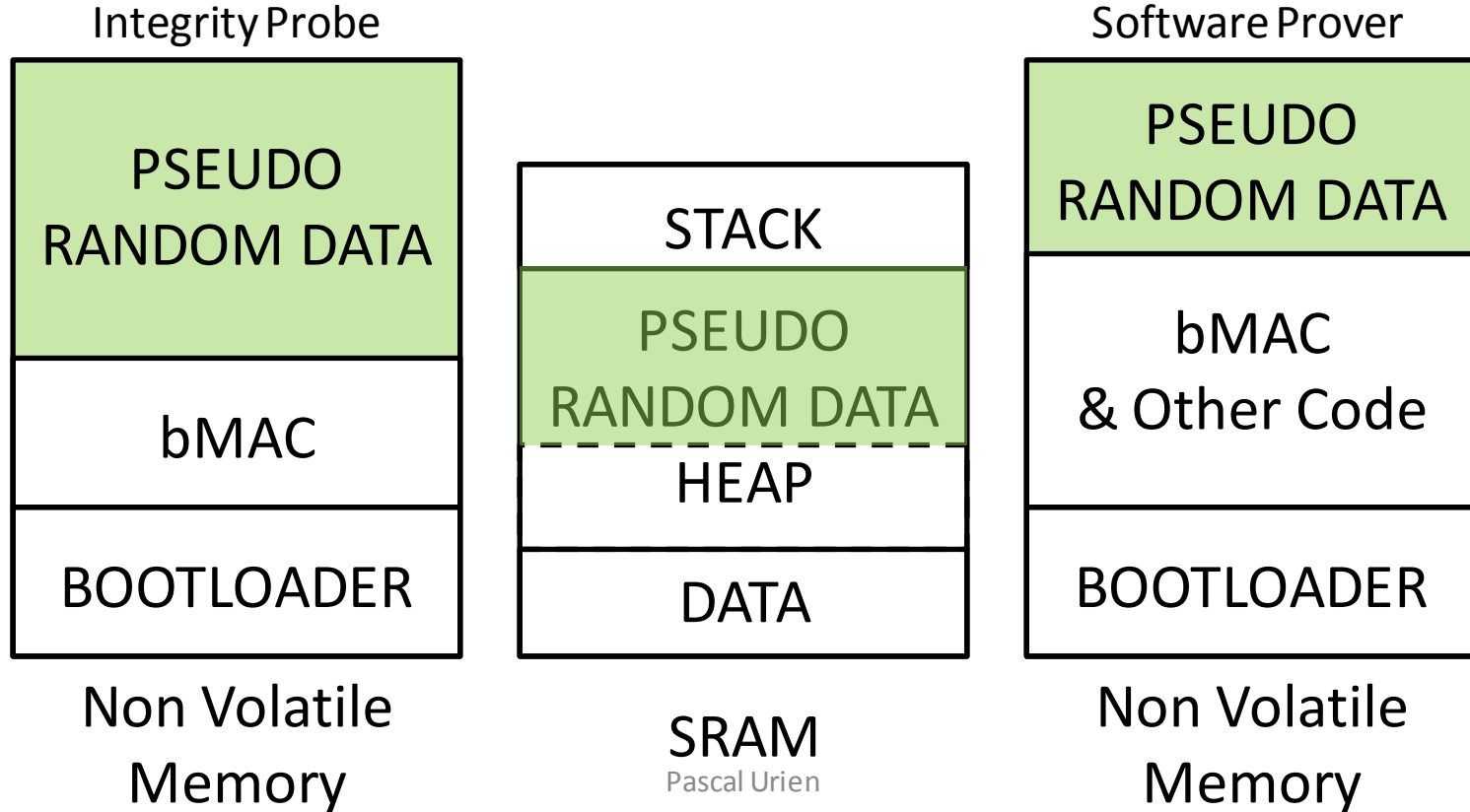


Time Stamped bMAC



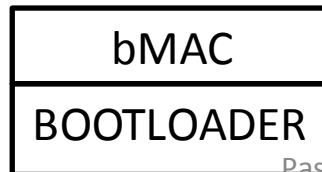
Compressed Memory Copy Attack

bMAC usecases



Minimum (Optimal) Code Size

- A given a set of functionalities a program P has a *Minimum Code Size (optimal size)* :
 - This is true because a code has a finite non zero size.
 - This implies that it is not possible to compress by any means a MCS implementation.
- We assume that the P_3 MCS merge ($P_3 = P_1 \cup P_2$) of two MCS programs P_1 and P_2 with "*different functionalities*", follows the relation:
 - $\text{Size}(P_1 \cup P_2) > \text{Max}(\text{Size}(P_1), \text{Size}(P_2))$
- If a bootloader is MCS, then adding functionalities increases the code size over the physical limit.
- If the bMAC code is also MCS, then it could not be stored in the remaining FLASH space.



Permutation Choice

- bMAC works with **exponential permutations** based on generators in $\mathbb{Z}/p\mathbb{Z}^*$, p prime ($p > m$)

- $x \in [1, p-1]$, $F(x) = g^x \bmod p$

- $y \in [0, m-1]$, $P(y) = F(y+1) - 1$

- Examples of polynomial permutations in $\mathbb{Z}/p\mathbb{Z}$:

$$P(x) = x + x^2 \vee C \bmod 2^n$$

A. SHAMIR & AL, 2002

$$P(x) = a_0 + a_1 x + \dots + a_d x^d \bmod 2^w$$

R.L. RIVEST, 2001

$$P(x) = 1 + x + x^2 + \dots + x^d \bmod p^e$$

R. MATTEWS, 1994

A. Klimov, and A. Shamir. "A New Class of Invertible Mappings.", . CHES, volume 2523 of Lecture Notes in Computer Science, page 470-483. Springer, (2002)

R. L. Rivest, "Permutation polynomials modulo 2^w ". Finite Fields And Their Applications, 7, 287-292 (2001).

Matthews R., "Permutation Properties Of The Polynomials $1 + x + \dots + x^k$ Over A Finite Field";. Proceedings of the American Mathematical Society, Volume 120, Number 1, January 1994

bMAC Permutation & Computing Time

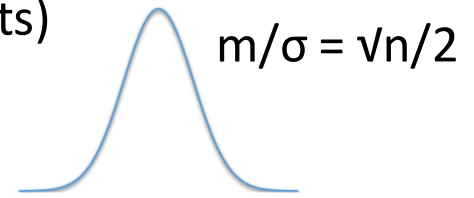
$$F(x) = g_2^{s_1 g_1^x \bmod p} \bmod p, \quad x, s_1 \in [1, p - 1]$$

(#p³/4, 10¹²/4 for p~10⁴)

g₂, s₁, g₁ = PRNG(random)

$$g^x = \prod_{i=0}^{n-1} g^{2^i} b_i \bmod p$$

Square & Multiply (S&M) Algorithm
 $x = b_0 + b_1 2^1 + \dots + b_{n-1} 2^{n-1}$ (n bits)



S&M timing effect

$$p(k, T_m) = 0,5^n C_n^k, \quad k \in [0, n]$$

k bits set to 1, T_m modular multiplication computing time

$$g_k = p - (2^k \bmod p), \quad k \in [1, q - 1]$$

p = Sophie Germain prime, with p = 7 mod 8

Generators g_k for p = 2q + 1
 - q prime, p = 7 mod 8

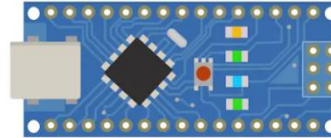
BMAC implementation (ATMEGA8)

FLASH: 8KB (2KB BOOTLOADER), SRAM: 620B (/1024B)

EEPROM: 512B

p=9887 > 8192+1024+512= 9728

```
#define NBITS 14
uint32_t cT,x,y,bitn,v,gi[NBITS];
uint32_t s1=a_value
uint32_t
g1=a_generator,g2=a_generator;
uint16_t PRIME=9887;
uint8_t a[1],bMAC[32];
bool tohash;
disable_interrupts();
initialize_timer();
Keccak.reset();
gi[0]= g2;
for (uint8_t n=1;n<NBITS;n++)
gi[n] = (gi[n-1] * gi[n-1]) % PRIME;
x= s1;
```



bMAC for Arduino NANO
<https://github.com/purien/bMAC>

```
for(uint16_t i=1;i<PRIME;i++)
{ tohash = false
  x = (x*g1) % (uint32_t)PRIME;
  bitn=x;
  y=1;
  for (int n=1;n<=NBITS;n++)
  { if ( (bitn & 0x1) == 0x1)
    y = (y*gi[n-1]) % PRIME;
    bitn = bitn >>1;}
  v = (y-1);
  // if address v exists,
  // { read address a[0]=A(v)
  // tohash=true ;}
if (tohash) Keccak.update(a);
cT=read_timer();
}
Keccak.dofinal(bMAC);
cT=read_timer();
```

64 cycles resolution

atmega8

bMAC

computing
time

Approximate Normal Distribution

Average= 1735563 (9,256.336s)

Standard Deviation= 778 (4,149 ms)

2136 different values /
3915 samples

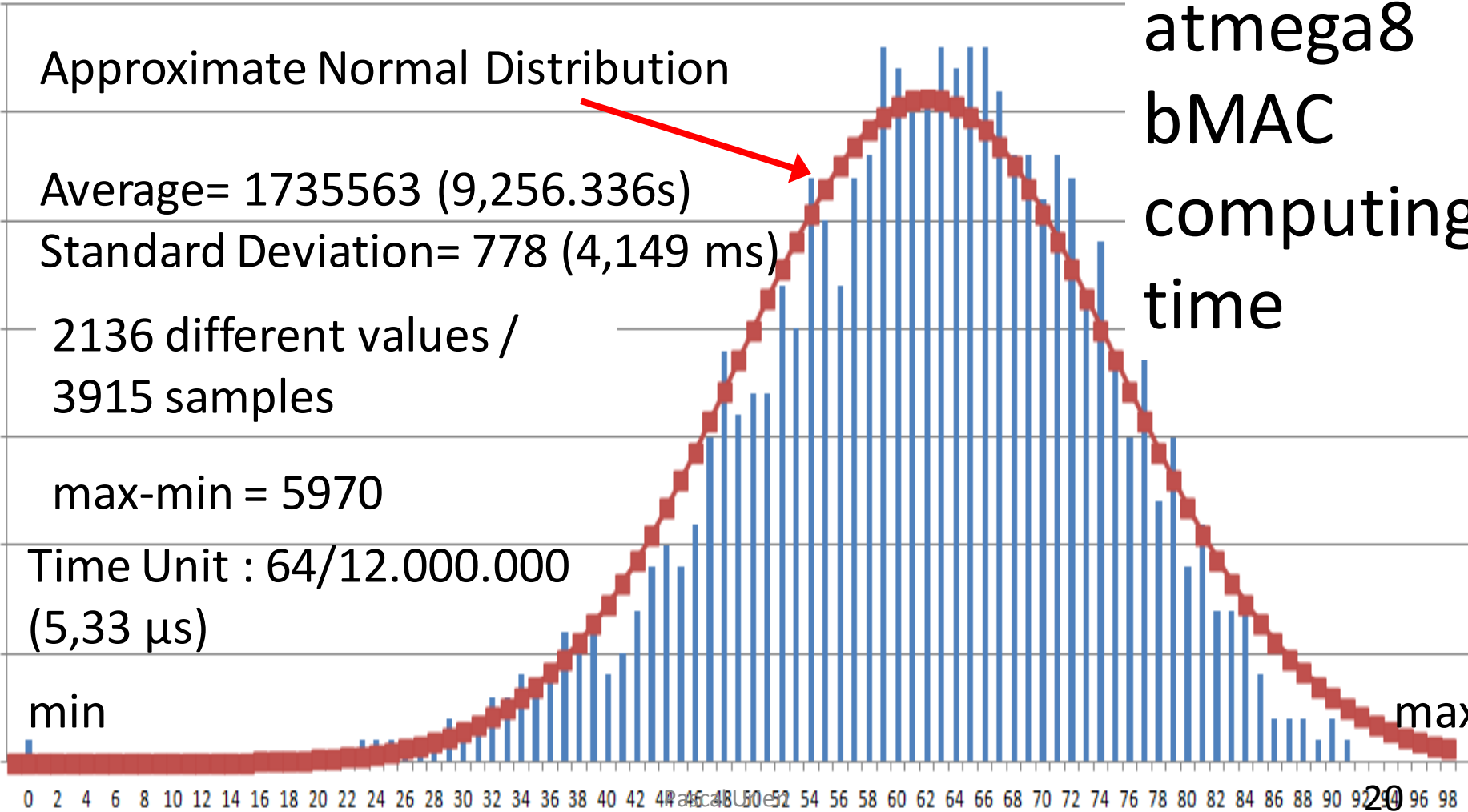
max-min = 5970

Time Unit : 64/12.000.000
(5,33 μ s)

min

max

0 2 4 6 8 10 12 14 16 18 20 22 24 26 28 30 32 34 36 38 40 42 44 46 48 50 52 54 56 58 60 62 64 66 68 70 72 74 76 78 80 82 84 86 88 90 92 94 96 98



Stop & Start Timer Attack (Arduino NANO)

1163 measures

min= 980

max= 1245

max-min=265

193 different values

Average= 1121

Standard Deviation= 40

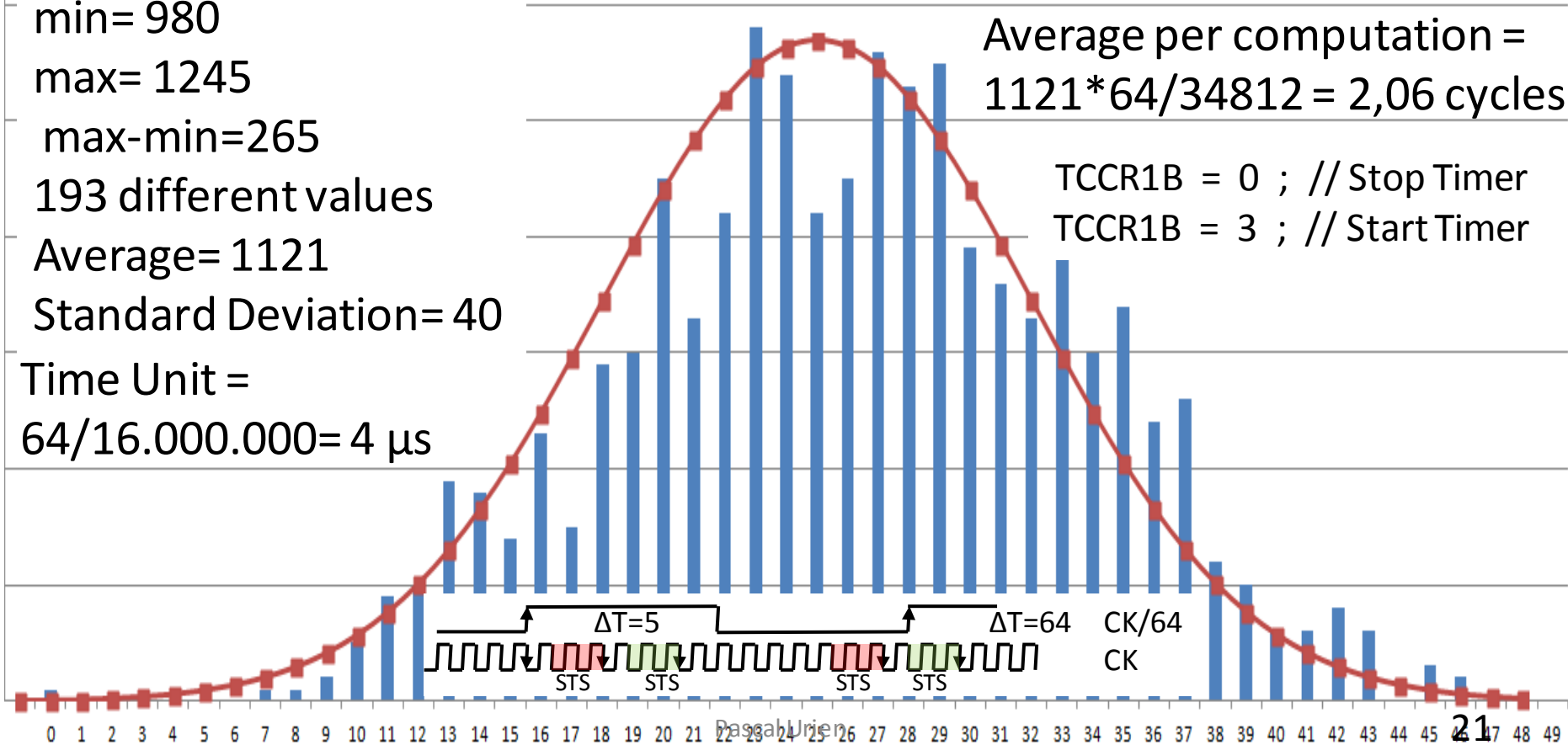
Time Unit =

$64/16.000.000 = 4 \mu s$

Average per computation =
 $1121 * 64 / 34812 = 2,06$ cycles

TCCR1B = 0 ; // Stop Timer

TCCR1B = 3 ; // Start Timer

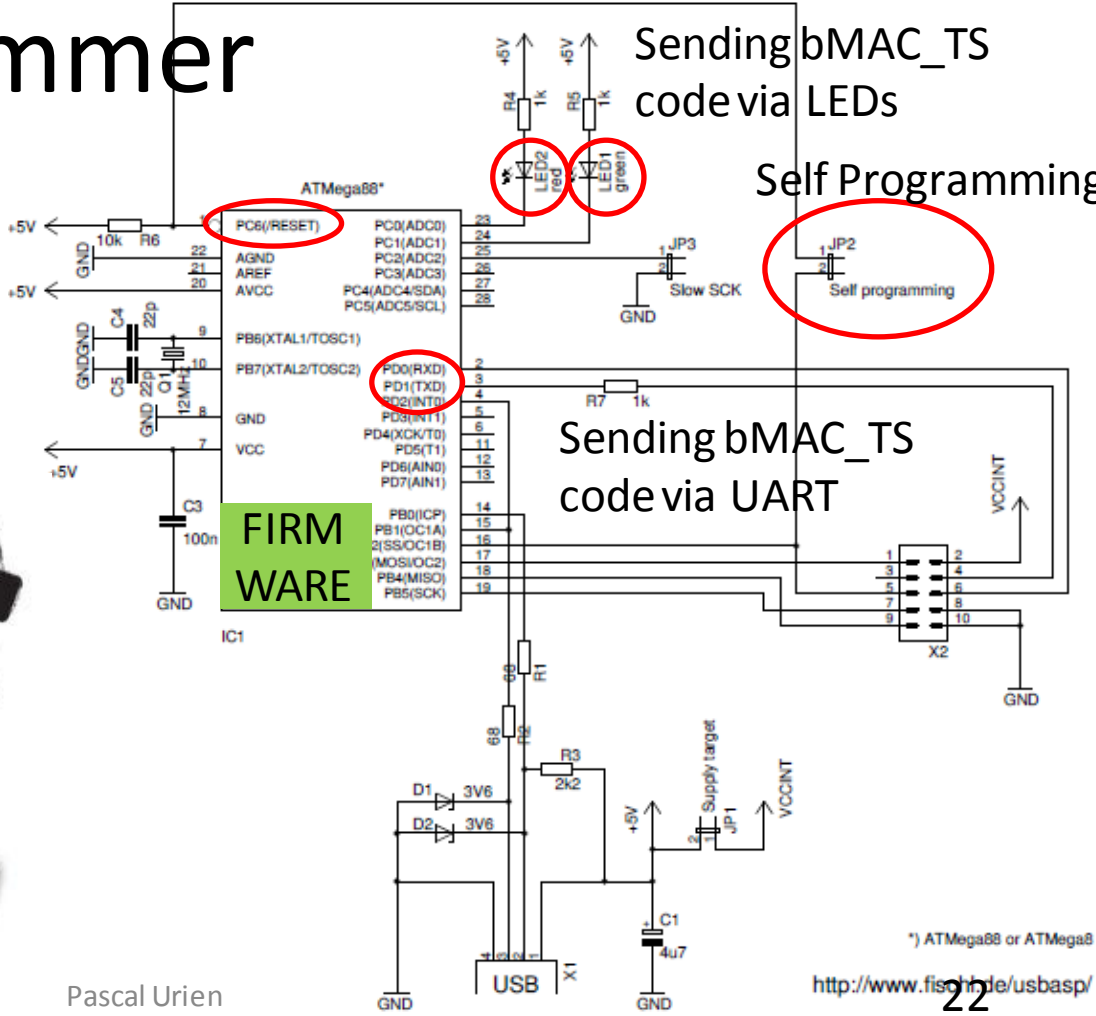


Open SPI Programmer

- Thomas Fischl (2011)
 - USBasp - *USB programmer for Atmel AVR controllers*

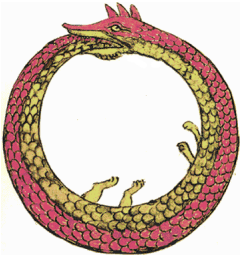


MSX & Thomas Fischl



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*) ATmega88 or ATmega168
<http://www.fischl.de/usbasp/>



Ouroboros

A flasher
can be
flashed



- Ouroboros* : a bootloader compatible with USBasp** driver
 - USBasp applications are downloaded thanks to the Ouroboros bootloader.



**USBasp (*USB programmer for Atmel AVR controllers*), Thomas Fischl 2011-2019

*Ouroboros Project, Jonathan Thomson, 2011-2019

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**YOU
ARE ?**

**ARE
YOU ?**

YES

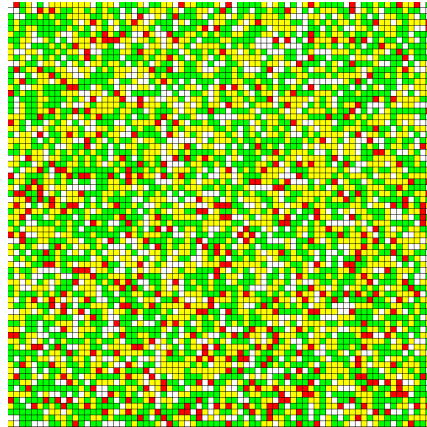
LOADED APP

BOOTLOADER

**Integrity Probes
check bootloader**

**In classical systems
applications trust bootloader**

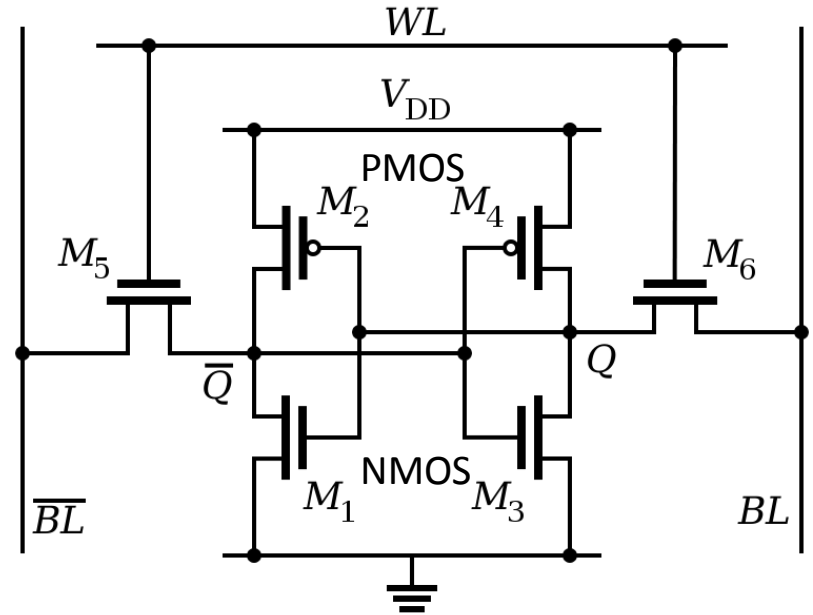
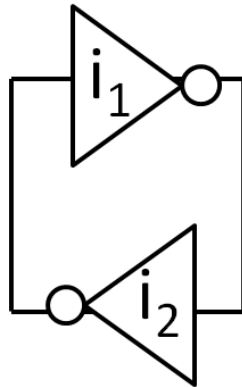
SRAM PUF & Flipping-bits



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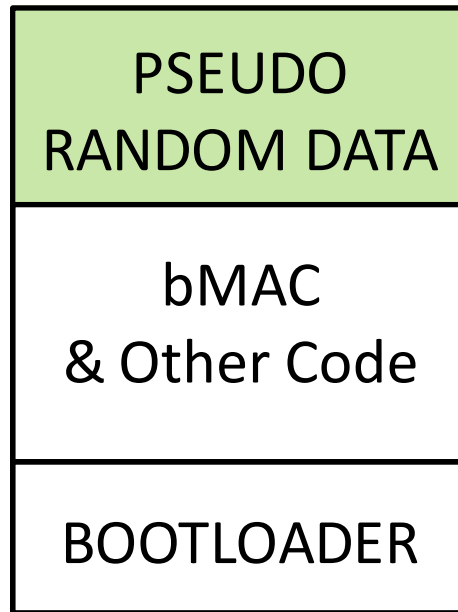
About SRAM PUF

- A SRAM memory is made with 6 CMOS transistors, and includes two invertors (i_1 and i_2) connected in series (i.e. head to tail).
- Due to transistors physical and electrical dissymetry, some memory cells take a fixed value (non random) after powering up.
- This effect (SRAM PUF) may be used for micro controller unit (MCU) authentication purposes.



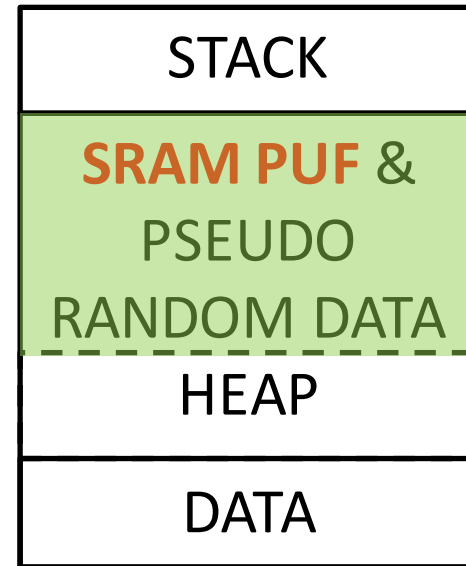
bMAC & SRAM PUF

- Idea: Binding bMAC to device
- How: bMAC is computed with SRAM PUF

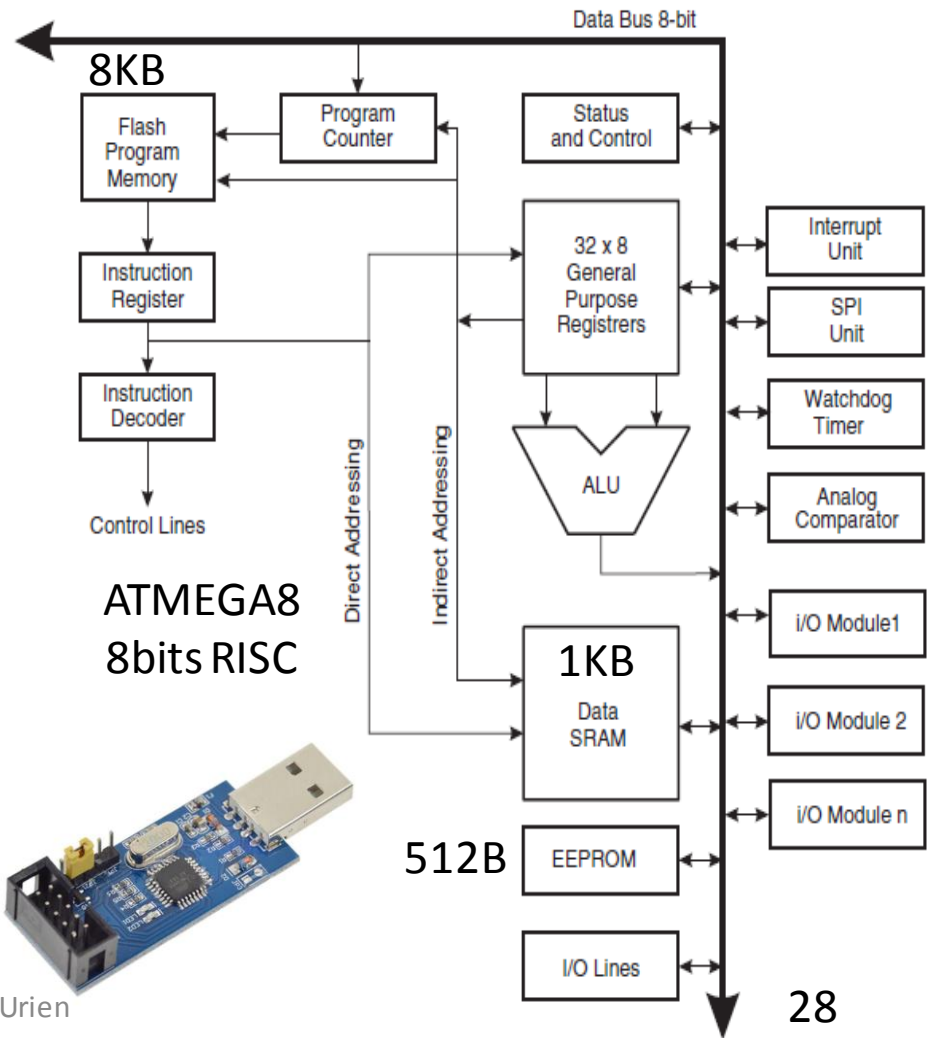
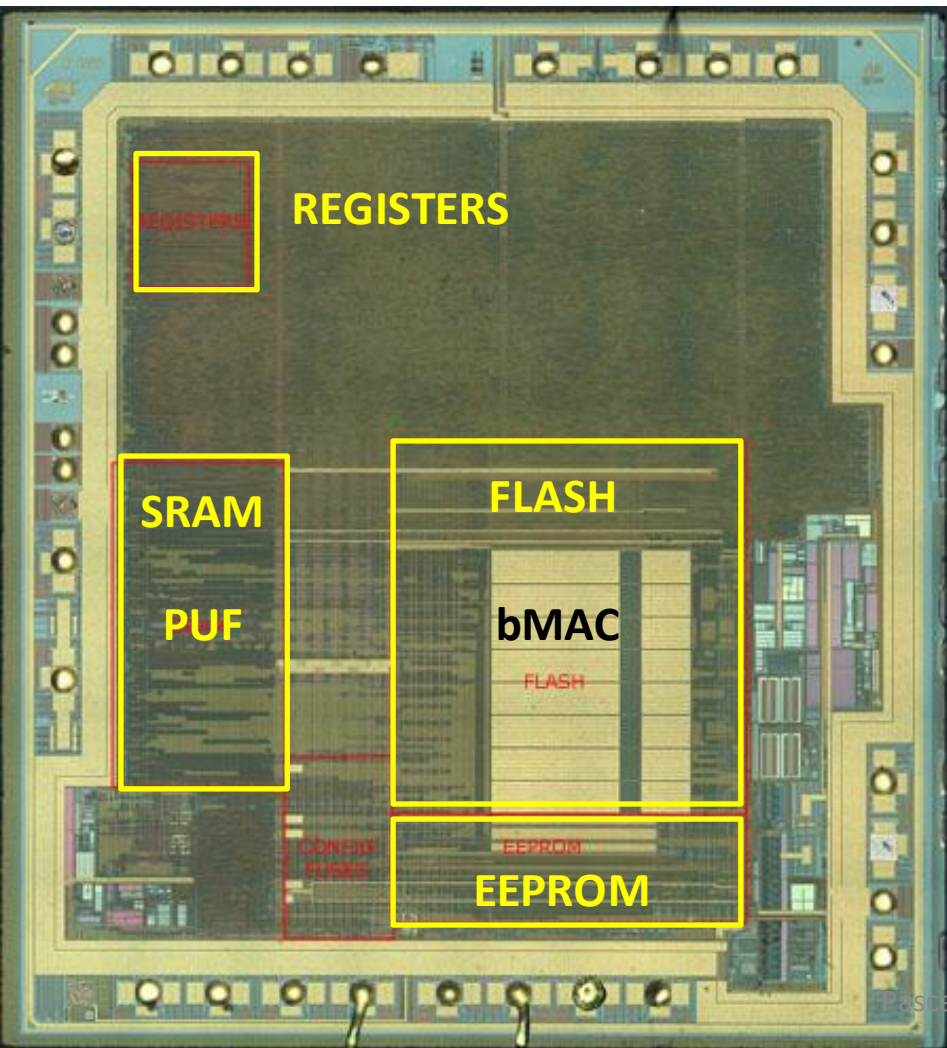


Non Volatile
Memory

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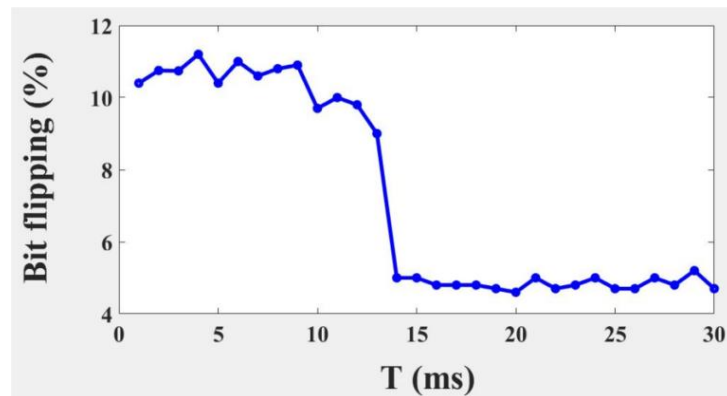


SRAM



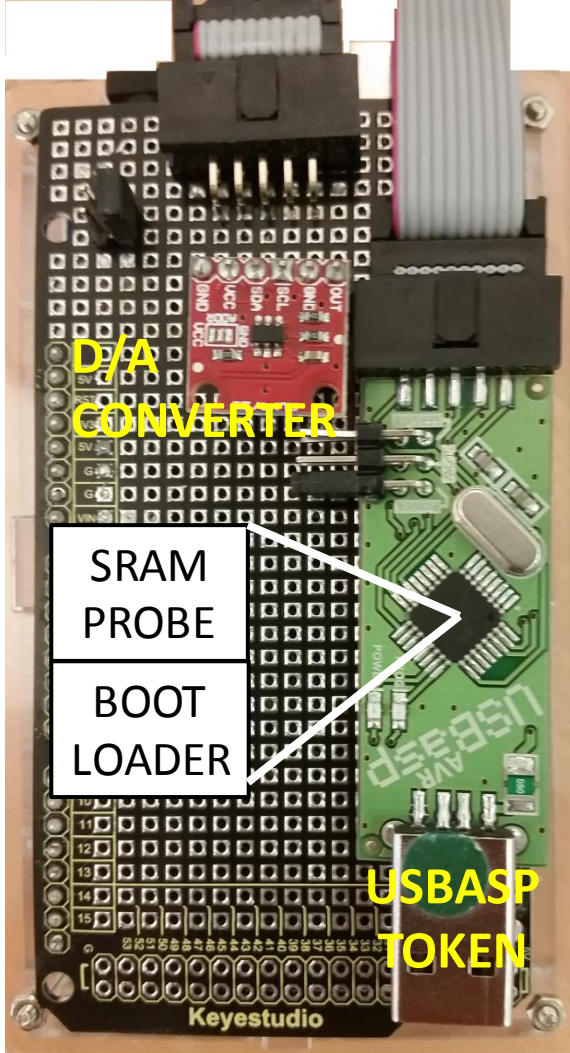
SRAM PUF Extraction

- A SRAM Probe is downloaded in the ATMEGA8
- It has been demonstrated* that SRAM PUFs are dependant from the voltage rising time and more generally from the powering-up signal.

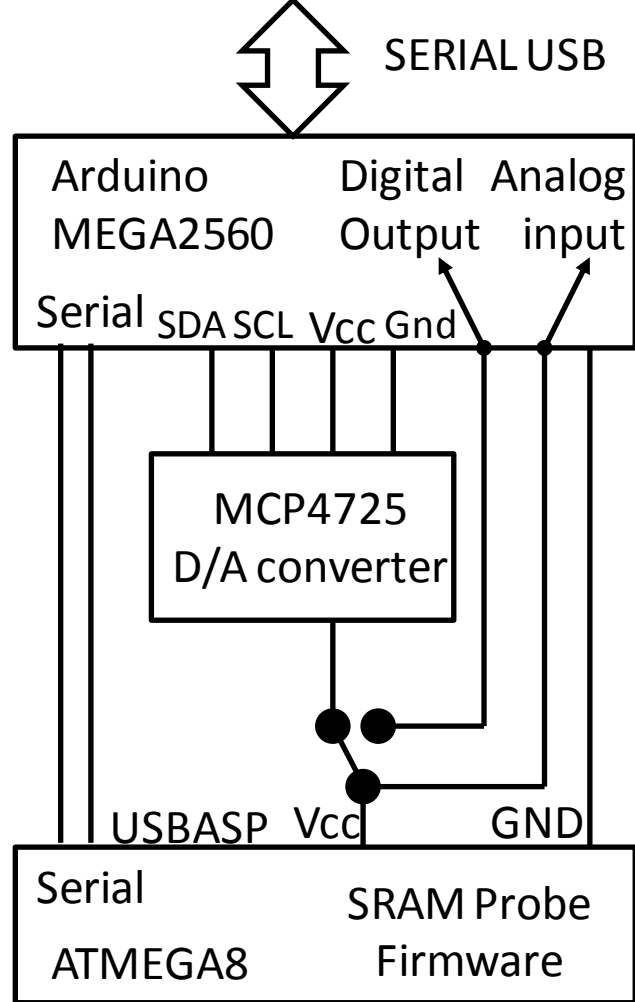
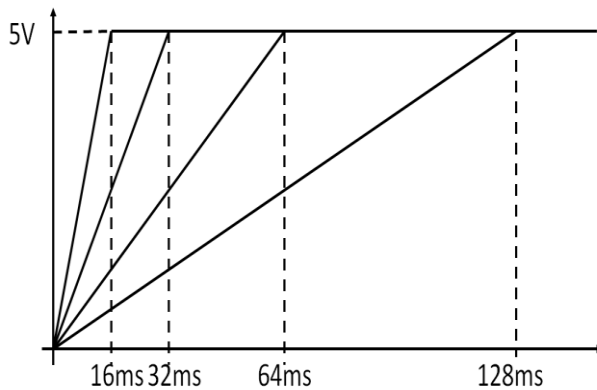


*Chayanika Roy Chaudhuri, "Effects of Temporal Variations on Delay based Physical Unclonable Functions", Master's Thesis, 2016

*Abdelrahman T. Elshafiey ; Payman Zarkesh-Ha ; Joshua Trujillo, "The effect of power supply ramp time on SRAM PUFs", IEEE 60th International Midwest Symposium on Circuits and Systems (MWSCAS), 2017



Urien, P.; "Innovative ATMEGA8 Microcontroller Static Authentication Based on SRAM PUF", IEEE CCNC 2020

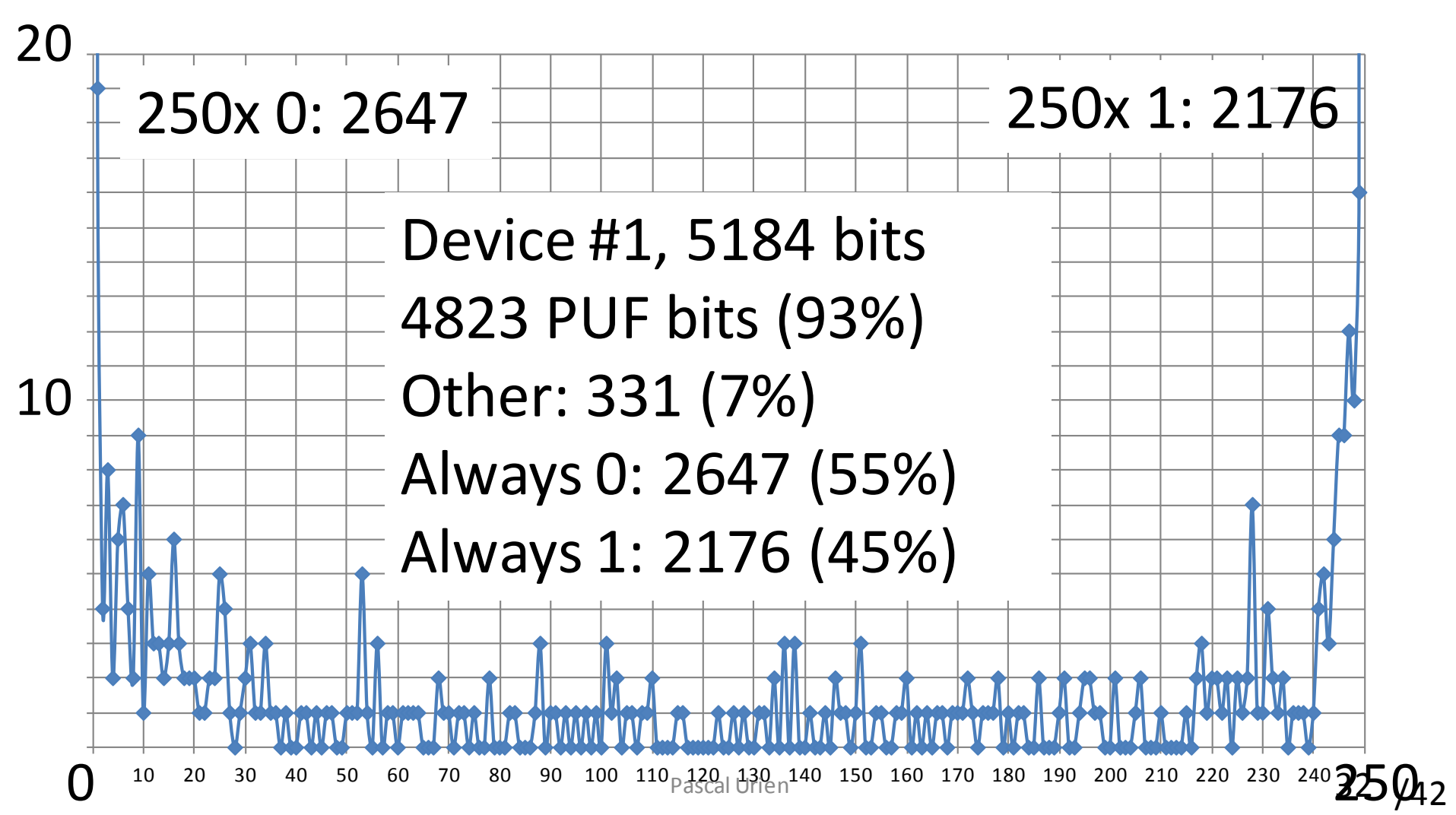


Notations

- For N measures, performed on a device k , we note $M^{Nk}(i)$ the number of 1 occurrences for a memory cell i .
- We call **domain** D^{Nk} the set of cells that are :
 - always seen at 1,
 $H^{Nk} = \{ i \mid M^{Nk}(i) = N \}$
 - always seen at 0,
 $L^{Nk} = \{ i \mid M^{Nk}(i) = 0 \}$,
- Other cells are referred as *noisy* N^{Nk}
- $M^{Nk} = H^{Nk} \cup L^{Nk} \cup N^{Nk}$
- $D^{Nk} = L^{Nk} \cup H^{Nk}$
- For two devices and two set of measures $M^{N^2k_1}$ and $M^{N^2k_2}$ we call **common domain** $C^{N^1, N^2}_{k_1, k_2}$ the cells that belong to $D^{N^1k_1} \cap D^{N^2k_2}$.
 - $C^{N^1, N^2}_{k_1, k_2} = D^{N^1k_1} \cap D^{N^2k_2}$
- For two devices and two set of measures, we call **flipping bits** the cells $F^{N^1, N^2}_{k_1, k_2}$ that belong to the common domain $C^{N^1, N^2}_{k_1, k_2}$ but with different values, i.e. :
 - $F^{N^1, N^2}_{k_1, k_2} = (H^{Nk_1} \cap L^{Nk_2}) \cup (L^{Nk_1} \cap H^{Nk_2})$

Graphical convention: Graphical Comparaison:

- H^{Nk} in green	$H^1 \wedge H^2 \rightarrow H$	$N^1 \wedge X^2 \rightarrow N$
- L^{Nk} in yellow	$L^1 \wedge L^2 \rightarrow L$	$X^1 \wedge N^2 \rightarrow N$
- N^{Nk} in white	$H^1 \wedge L^2 \rightarrow F$	
- $F^{N^1, N^2}_{k_1, k_2}$ in red	$L^1 \wedge H^2 \rightarrow F$	



4823 bits (93%)

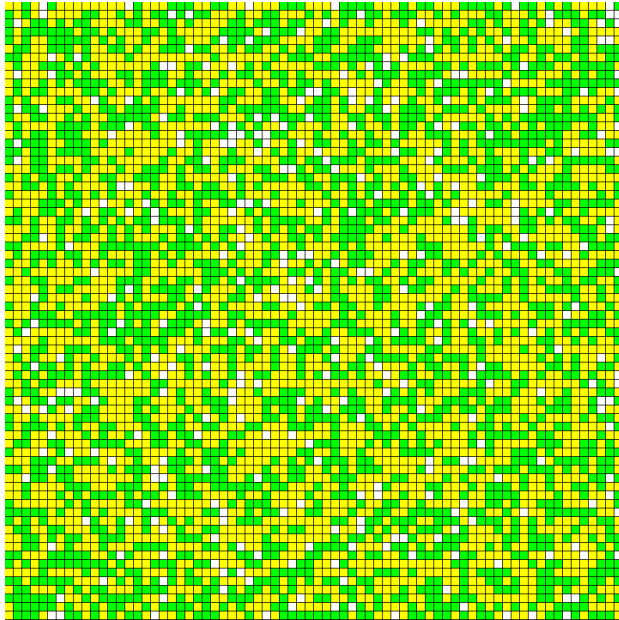
1: 45% - 0:55%

Common Domain 4517 bits

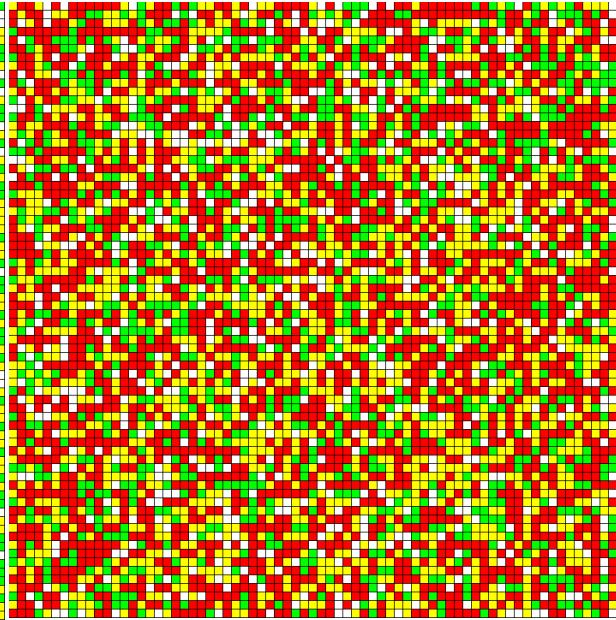
Match: 2324 (51%) – NoMatch: 2193 (49%)

4856 bits (93%)

1: 46% - 0: 54%

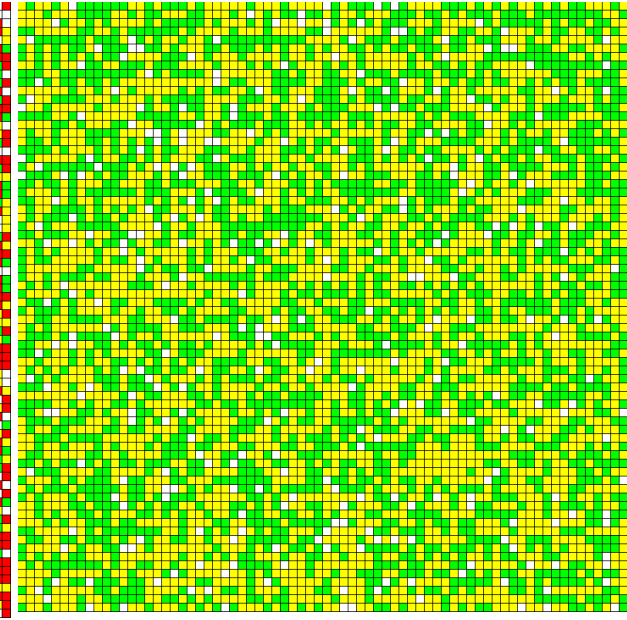


DEVICE#1
250 MEASURES



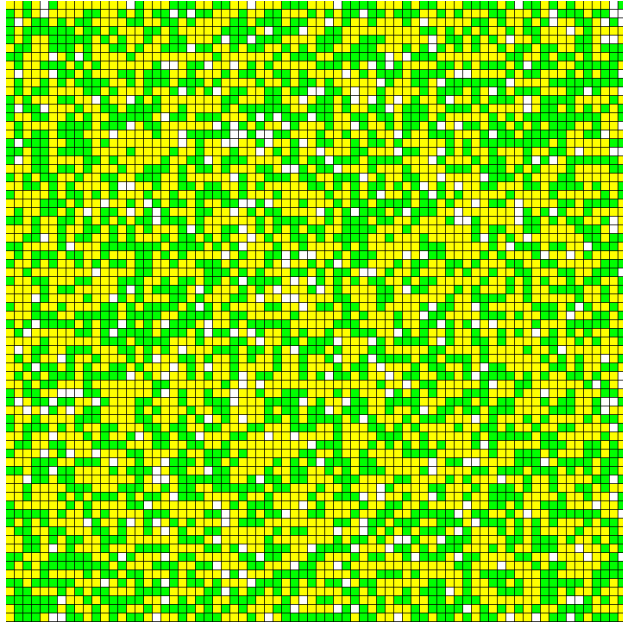
Flipping bits, red
H match, green
L match, yellow
Other, white

Pascal Urien

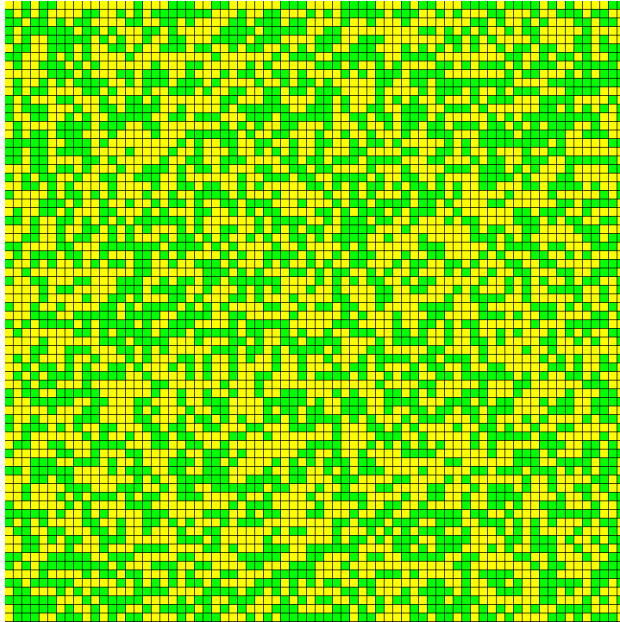


DEVICE#2
250 MEASURES

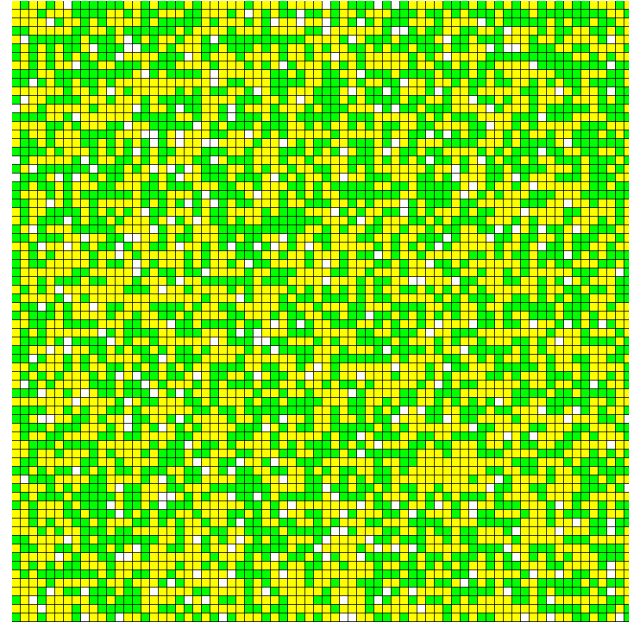
Static Authentication



DEVICE#1, 250 MEASURES



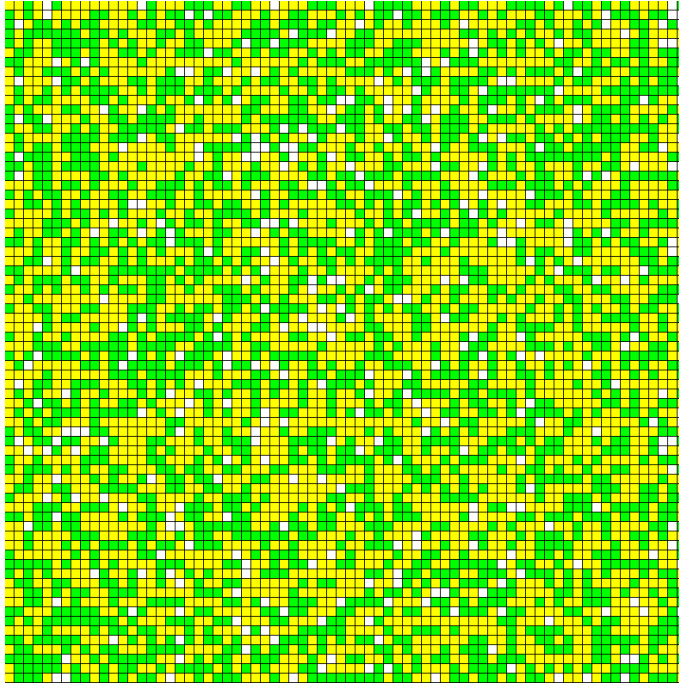
DEVICE#X 1 MEASURE



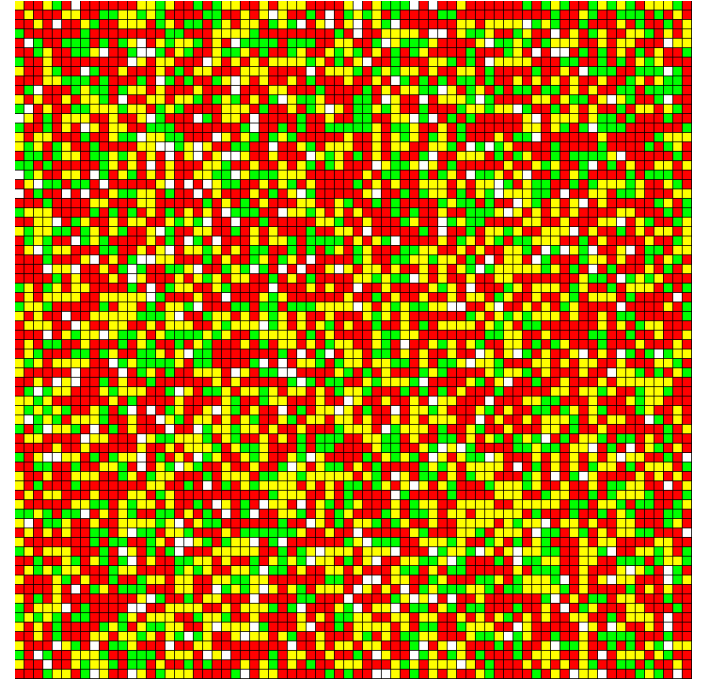
DEVICE#2, 250 MEASURES

Graphical Static Authentication

Flipping bits, red
H match, green
L match, yellow
Other, white



DEVICE#1



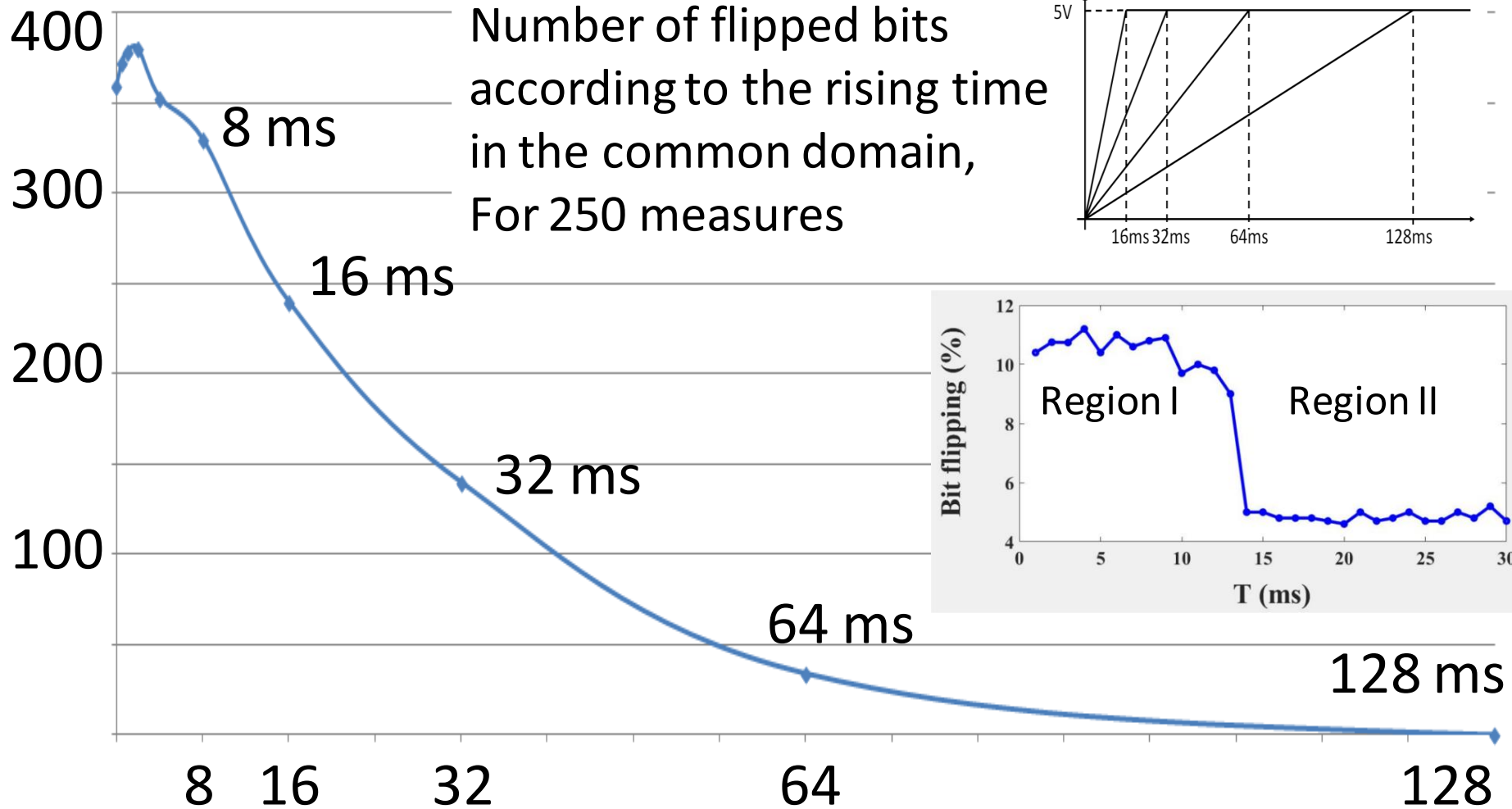
DEVICE#2

Authentication Algorithm

We note $p=1-\varepsilon$ the estimated probability of a memory cell, to get a zero or one value, ε being a small value. We consider two measures $M^{N_1}k_1$ and $M^{N_2}k_2$, the first being a reference for device k_1 , i.e. $N_1 \gg 1$.

We take $(1-\varepsilon)^{N_1} < 1/N_1$, i.e. $\varepsilon < \ln(N_1)/N_1$, $\ln(250)/250=0,022$
for example $\varepsilon=10^{-3}$

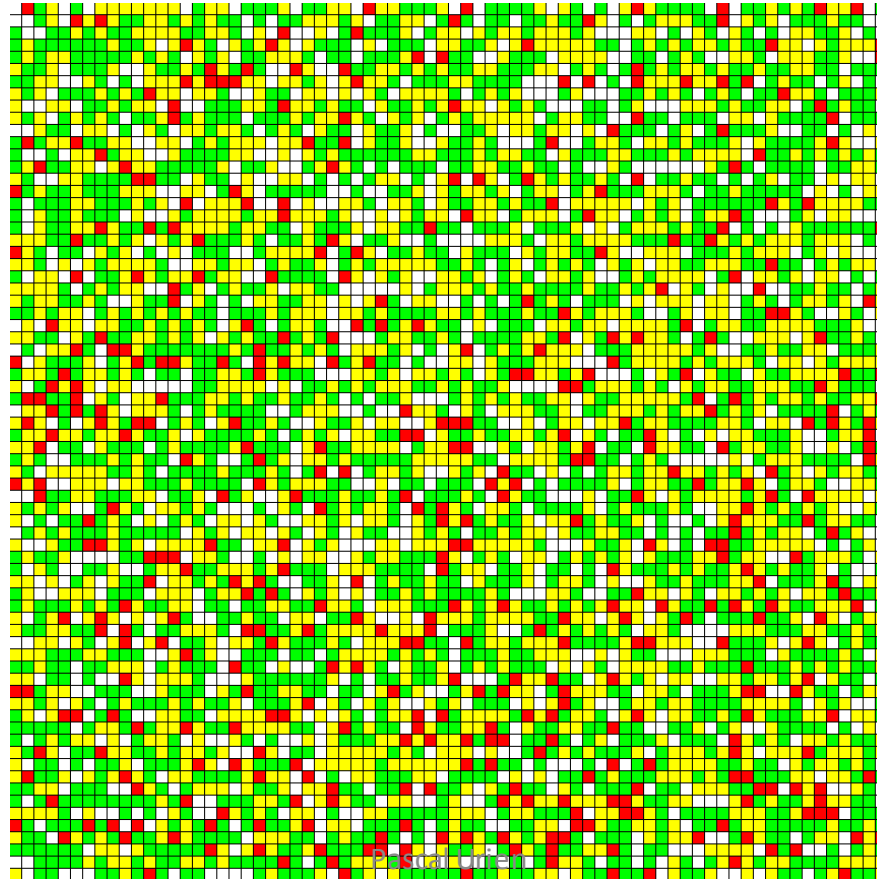
- for $N_2 \ll N_1$ (for example $N_2=1$)
 - check that $\#D_{N_1}^{k_1} < \#D_{N_2}^{k_2}$
 - the number of flipped elements should be less than $\varepsilon^{N_2} \times \#D_{N_1}^{k_1}$
- for $N_2 \sim N_1$ (for example $N_2=N_1$)
 - check that $|\#D_{N_1}^{k_1} - \#D_{N_2}^{k_2}| < \varepsilon \#D_{N_1}^{k_1}$
 - the number of flipped elements ($\#F^{N_1, N_2} k_1, k_2$) should be less than $\varepsilon \times \#D_{N_1}^{k_1}$.



Flipped bits device#1 (250 measures)

Reference 1024 ms
0ms,1ms,2ms,4ms,8ms
, 16ms,32ms,64ms,
128ms,256ms,512ms

Flipping bits, red
H match, green
L match, yellow
Other, white



PUF and BMAC

- PUF bits (located in the SRAM) may be included in the bMAC calculations
 - It is possible to bind BMAC to processor
 - It is possible to define dynamic BMAC if flipping bits are included in BMAC calculation

Device #1 SRAM DUMP

1024 ms x 250

64ms x 250

0608	.D	..	25	.7	49	.A	CA	10	B8	47	.C	.B	E.	C.	C2	94	0608	DD	3.	2.	6.	.9	EA	C.	1.	B.	57	.C	.B	E.	C.	D3	94
0624	9.	63	.5	B7	5.	0C	86	90	0.	.A	44	B.	94	.4	7.	BB	0624	9E	63	.7	B7	..	0D	8E	.0	0.	.A	4.	..	9.	.E	7.	B.
0640	40	.5	B.	B2	..	84	44	8.	.6	83	65	EA	.E	A.	6.	.4	0640	50	A5	..	.2	A8	84	..	.B	.6	8B	..	EA	7E	A1	..	D4
0656	.2	.C	57	.6	34	02	06	..	00	.8	83	1.	.8	.D	0.	9.	0656	C2	EC	5F	..	F.	02	..	.A	..	.8	.3	1.	B.	.D	.F	.2
0672	2.	47	.1	E2	.8	62	..	8.	91	C.	..	F3	B8	46	.3	..	0672	24	4F	B1	E2	.C	..	.9	..	.1	C7	B.	.6	.3	.4
0688	86	22	43	.B	93	6.	87	.3	09	87	.1	C.	7A	4.	.7	51	0688	8E	3.	.3	9B	93	6.	.7	.B	0.	.7	..	C2	7A	4.	..	51
0704	68	5D	19	9B	31	4E	AC	90	25	.3	.4	.A	.6	.C	4.	38	0704	78	5D	1B	9.	3.	5E	A.	.2	6.	.3	94C	46	.8
0720	41	DF	20	66	3C	66	02	7.	54	.5	C1	59	.1	C.	90	0B	0720	C56	3.	.E	..	7.	5C	C5	C.	59	D.	D2	.0	0B
0736	4C	C2	03	B9	D8	38	.7	B.	85	.A	06	..	.8	6F	.B	D0	0736	..	.2	D.	38	.7	..	8.	FA	06	.8	78	6F	FB	D0
0752	..	43	A6	0E	C.	EE	6A	D.	80	F.	.3	C6	61	28	9.	.0	0752	9F	..	.6	0E	C.	.E	6A	DC	8.	F6	.3	.6	9.	..
0768	84	E3	34	BF	91	1.	46	97	2C	44	5D	7.	48	C8	4.	2.	0768	.7	E.	3.	..	D.	3.	46	.7	2.	44	5D	7B	4.	..	6.	2.
0784	0F	.9	81	C2	0.	7.	1.	32	.1	CB	.1	5F	0A	87	D.	1.	0784	0F	C9	.1	C.	.1	..	1.	2.	2.	DB	99	5F	.E	83	D.	..
0800	99	.F	.4	.F	15	..	2.	3.	C0	E.	.C	AB	68	66	2C	9.	0800	99	DD	..	1F	.5	66	..	3.	65	A.	68	.2	2C	8.
0816	81	.6	5.	.7	2A	44	AC	39	70	4.	40	.B	3.	EC	D2	.C	0816	8.	..	5.	27	.2	4.	AC	B9	F4	40	E0	..	2.	.C	.2	8E
0832	88	87	C.	F.	..	1D	E5	A.	E3	.3	3.	.8	18	.D	.7	.8	0832	8.	.7	C.	F9	E1	1D	F.	E4	.3	7.	3.	FC	1.	C.	7F	.8
0848	..	F5	2F	CE	3.	..	00	30	A.	E1	10	DA	28	8.	0F	B9	0848	CD	FD	.F	4.	35	..	2.	36	B.	E.	.0	8.	0F	.9
0864	A0	C7	F0	FB	A.	6.	.1	.A	06	26	CB	B7	46	8D	87	B.	0864	AC	C7	..	B.	A.	..	F0	6.	.6	26	CF	B7	.6	.F	87	F7
0880	82	45	2.	CE	12	.F	FA	D.	1C	3.	69	76	C0	A.	BE	34	0880	A.	.4	2F	..	.2	.F	F.	C.	.E	34	7.	7.	.0	A.	B.	34
0896	BD	8A	..	8.	.E	2A	0F	.E	D5	D.	.1	FF	.6	AD	..	7.	0896	FD	8.	82	..	B.	22	0F	CE	.D	D0	19	DF	.6	B.	8.	..
0912	.0	D9	D6	7.	..	40	.C	.A	0.	45	.D	57	A0	72	7.	.C	0912	E6	D.	DE	.1	9A	.2	6C	.A	0E	45	..	.7	E2	7.	71	AC
0928	89	.5	.1	.6	.9	8.	90	65	B1	.6	C.	BA	0.	E4	75	5.	0928	..	E5	..	A6	.9	.E	..	6.	.1	7E	.7	B.7	50
0944	A0	A.	.1	A8	B8	ED	2E	10	A0	C6	.4	.2	.8	B5	A.	.6	0944	A.	A.	79	A8	B.	FD	.E	1.	A0	C6	7C	72	.C	B5	AD	.6

Surrounded : super constant bytes

Pascal Urien

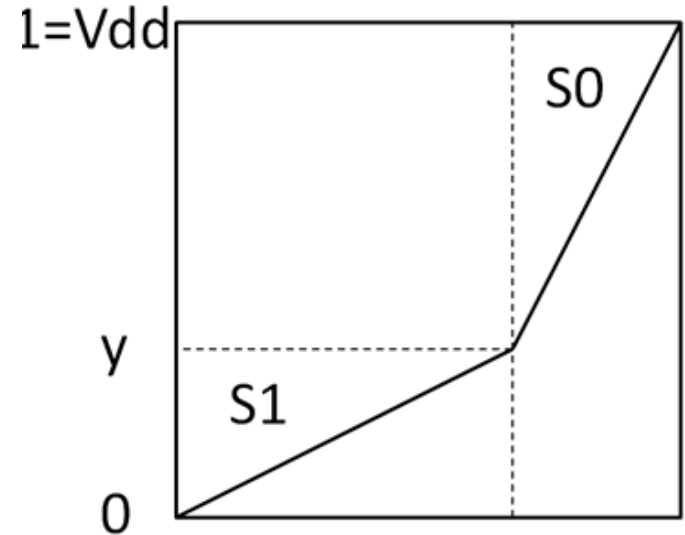
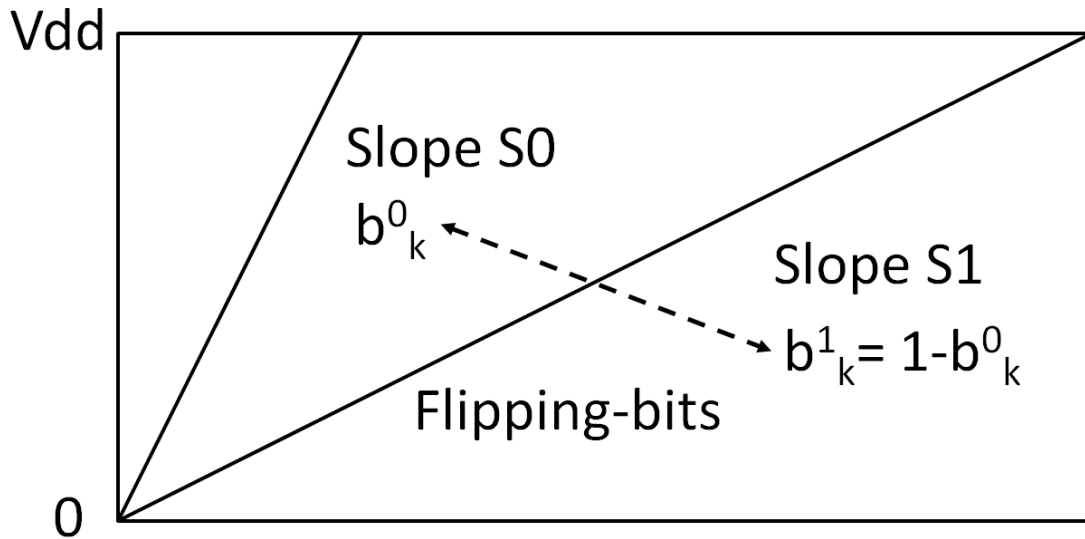
Red : flipping bytes

40 /42

Dynamic PUF

Sy waveform

- Let's consider a flipping bit and the following power up waveform (S_y)



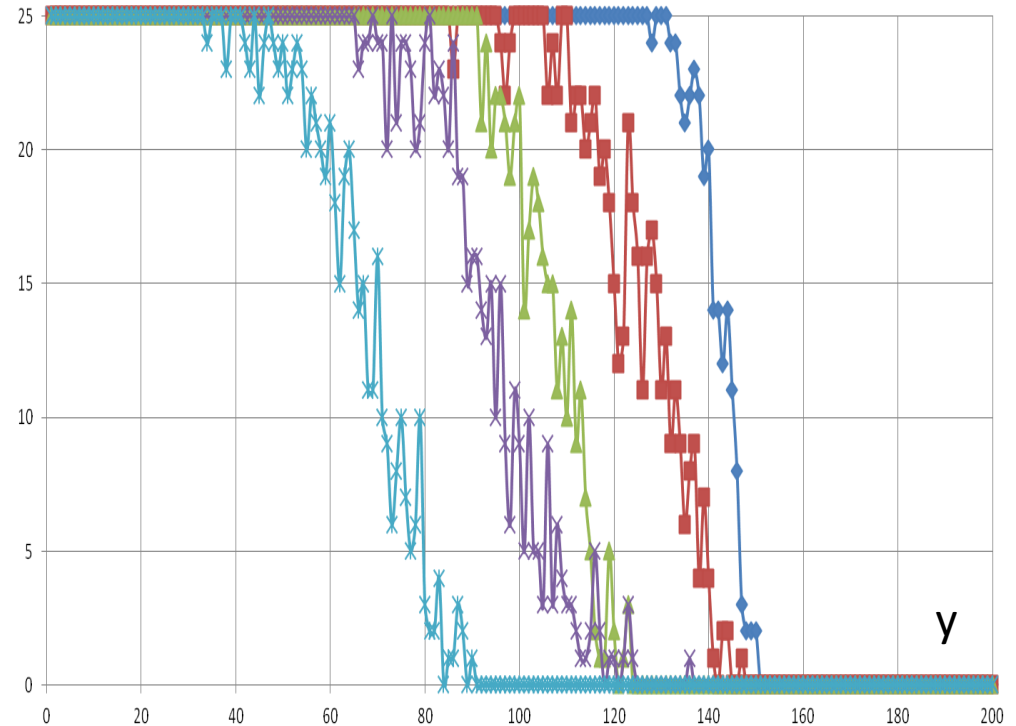
Sy Waveform

- For $y=0$ (slope S_0) we get b_k^0
- For $y=1$ (slope S_1) we get $b_k^1 = 1 - b_k^0$
- Therefore it exist a threshold voltage (V_s)
 $V_s = V_{dd} * y$, for which the bit value change.

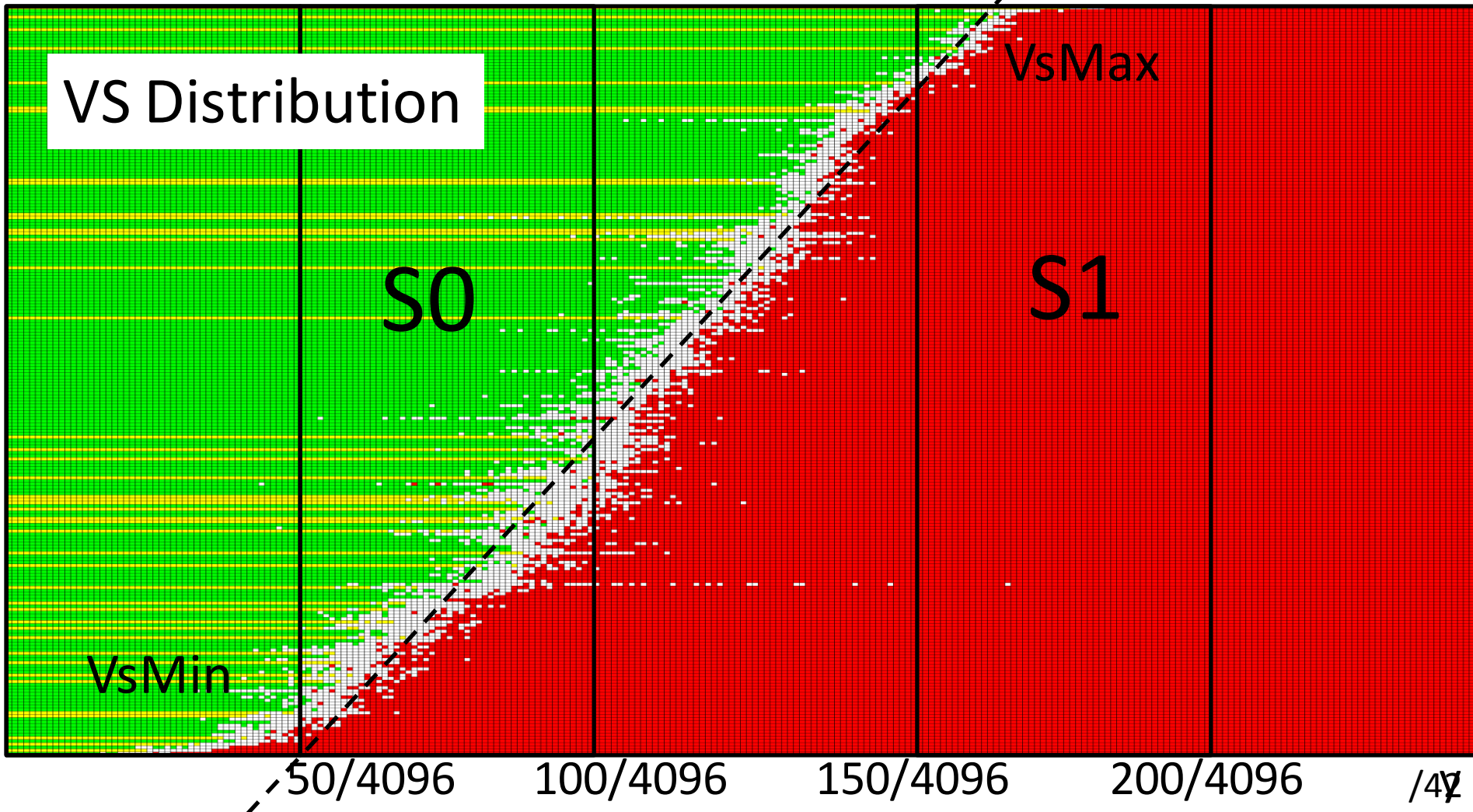
Sy Threshold value distribution

- We performed for each flipping bit, 25 measures, for y parameter ranging for 0/4096 to 250/4096
- Obviously the switching region is noisy.
- The V_s value average is $100/4096 \times 5v$

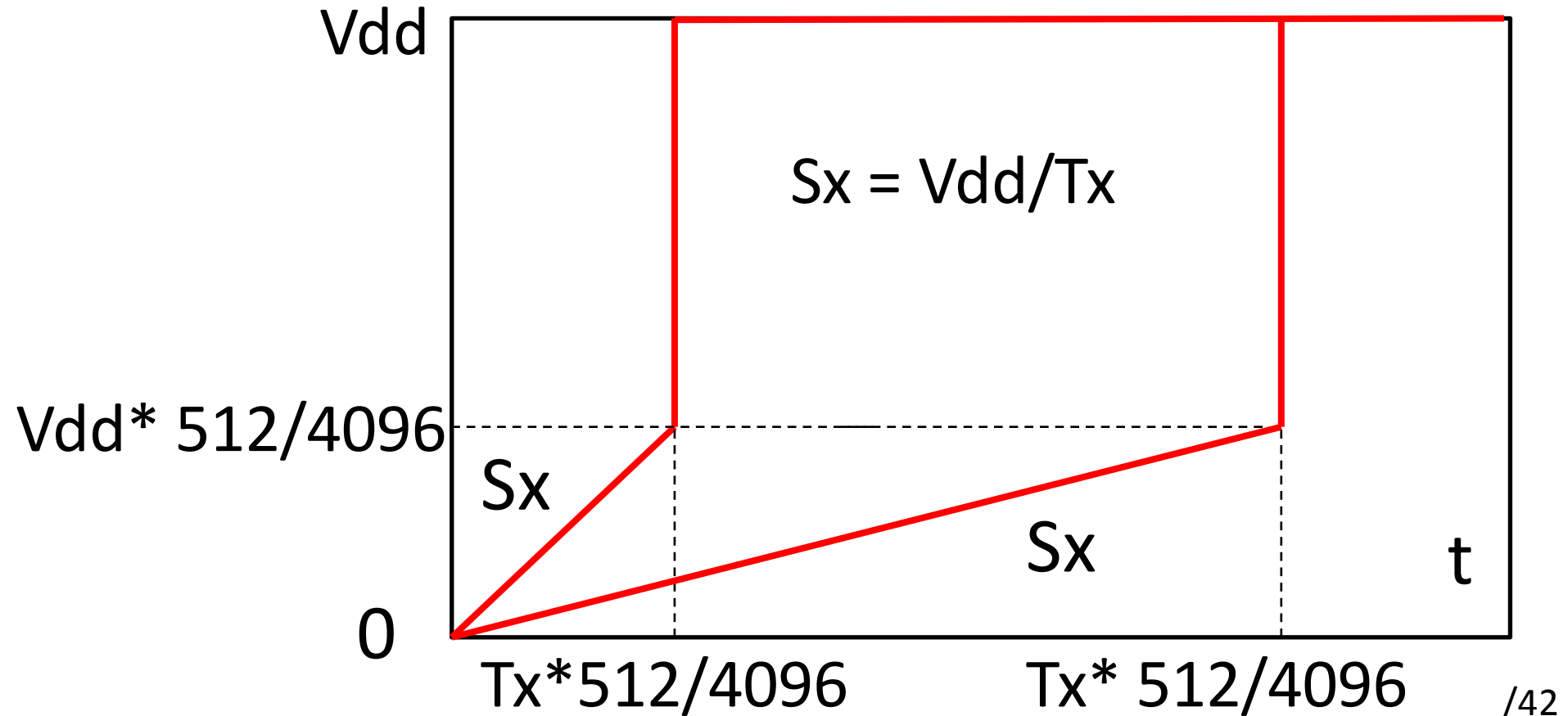
Number of 1 value



VS Distribution



Rx power-up waveform



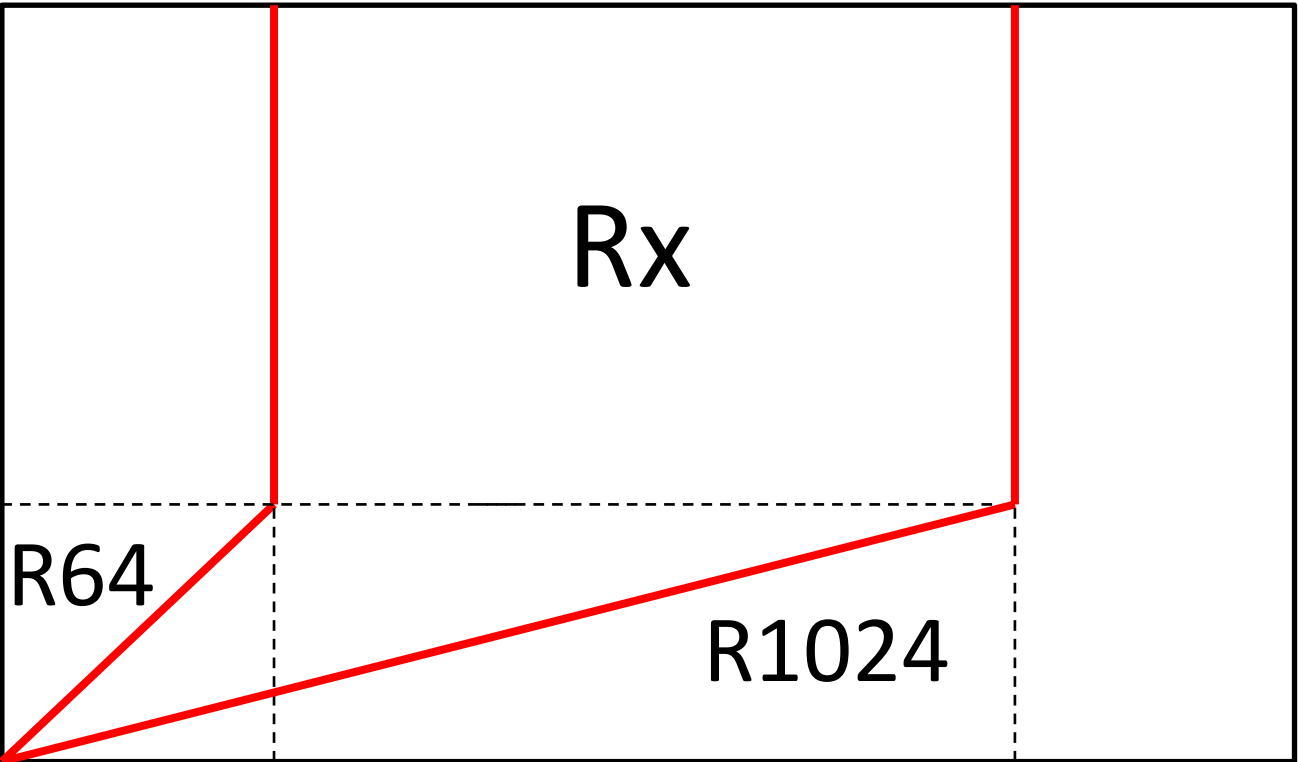
About Rx power-up waveform

- Rx power-up waveform creates flipping bit at low voltage
- The software don't know the Rx waveform used for power-up

4095 (Vdd=5V)

512 (625mV)

0



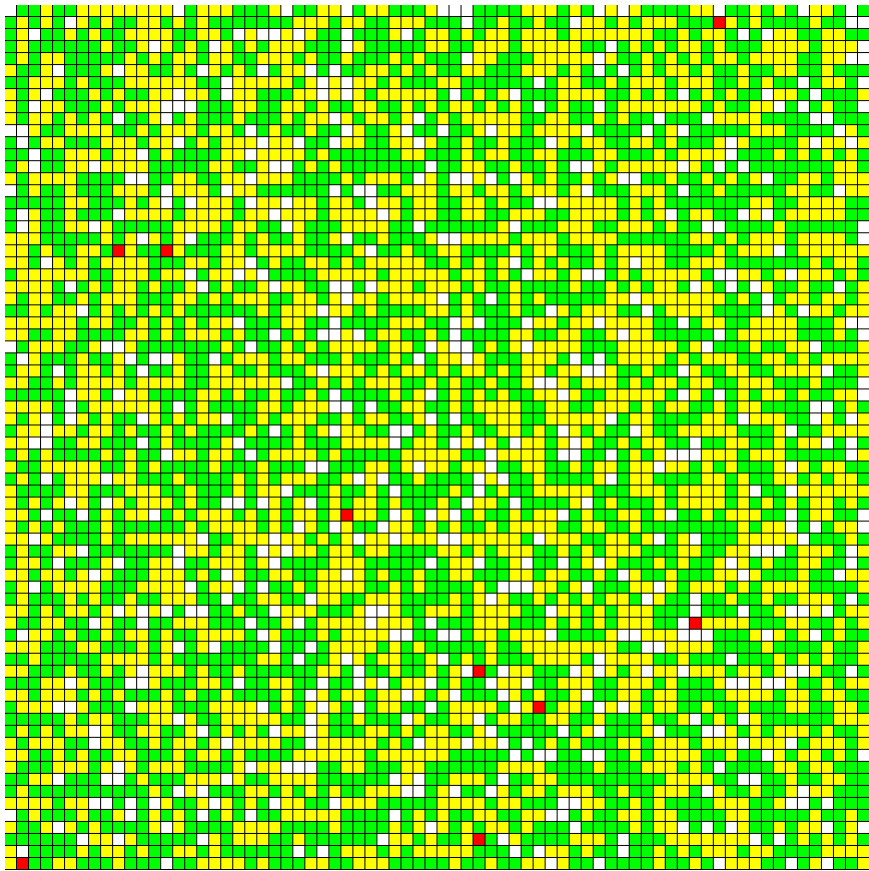
R64

Rx

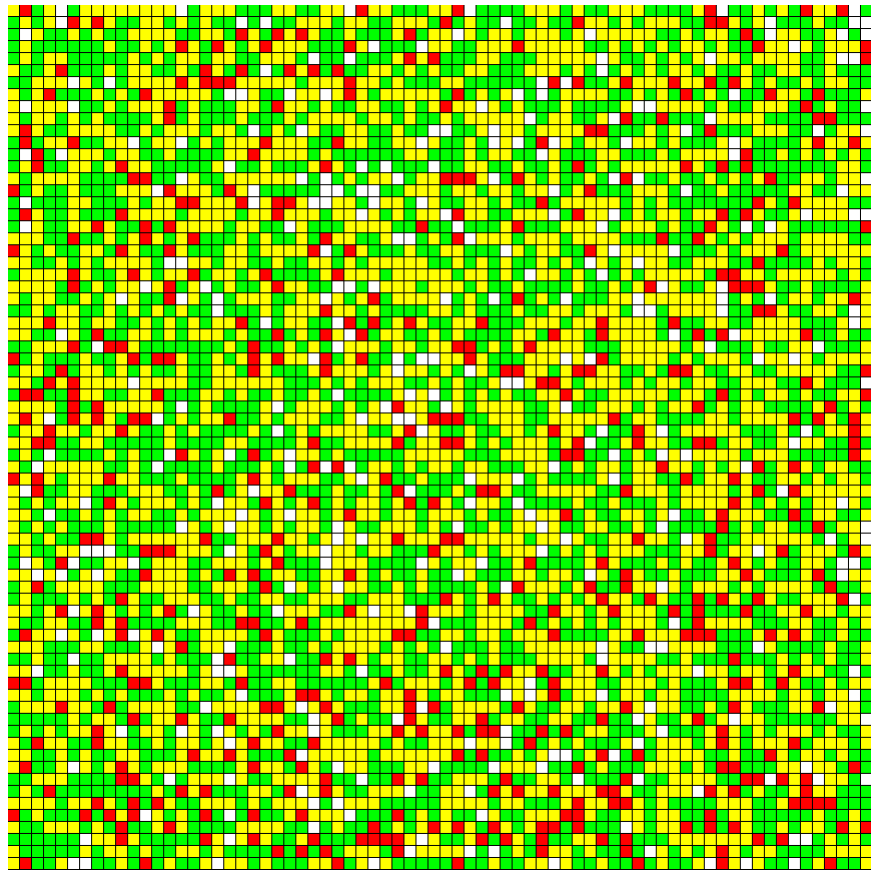
R1024

8ms

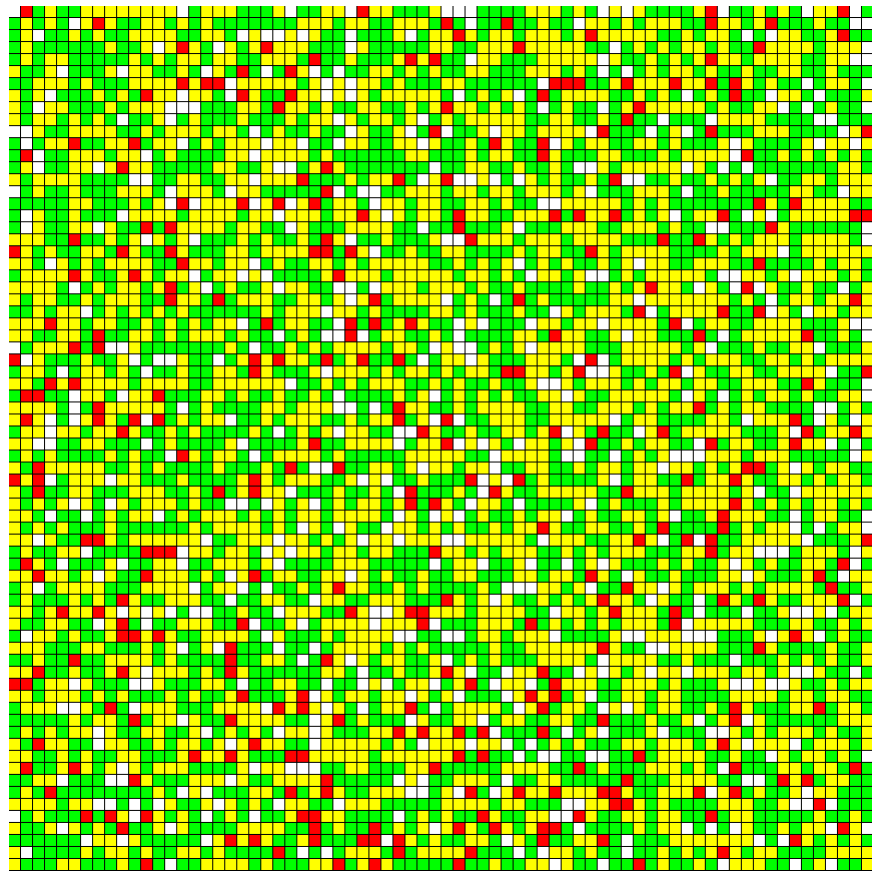
128ms



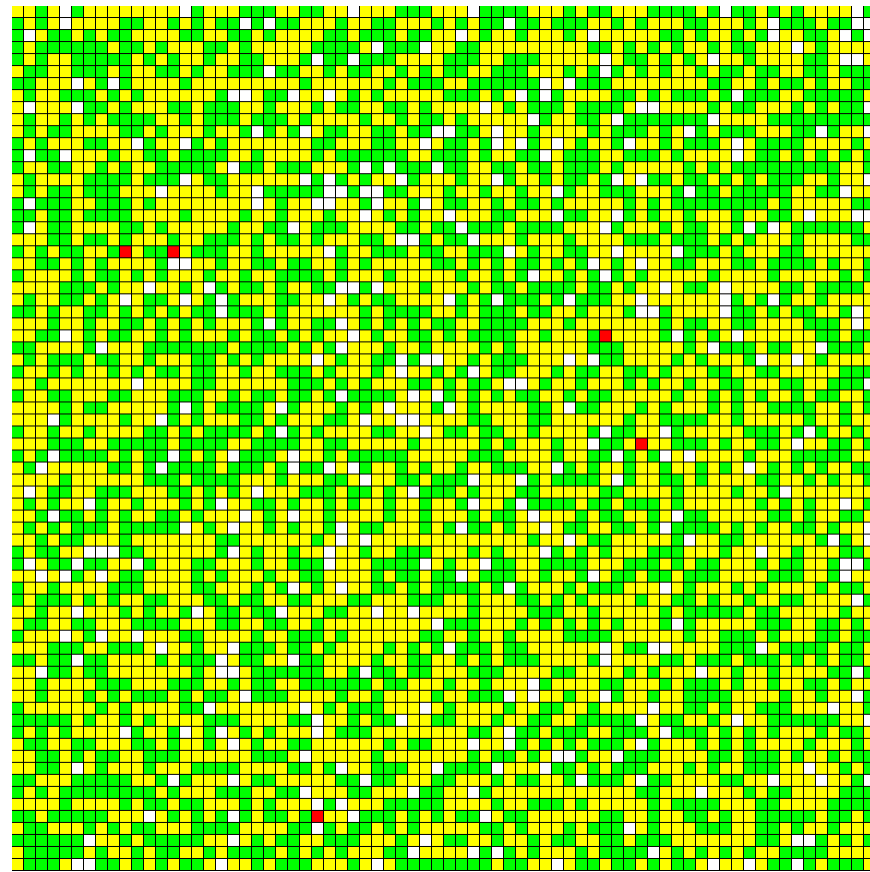
R^1_{64} / S^{250}_{64}



$R^1_{64} / S^{250}_{1024}$



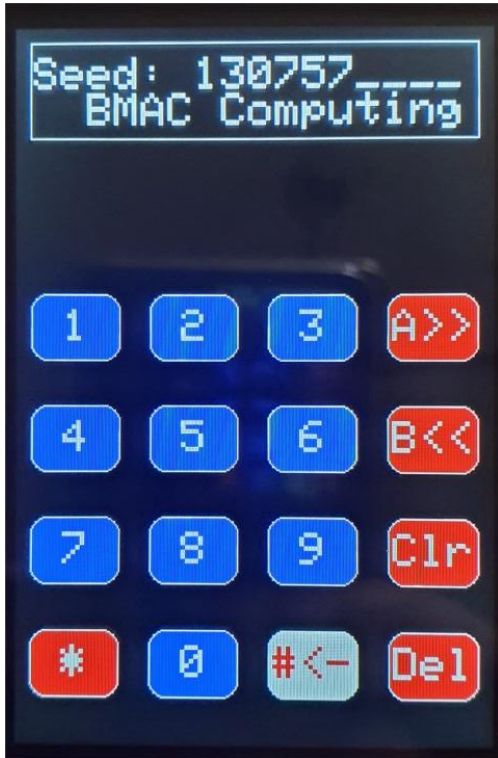
$R^1_{1024} / S^{250}_{64}$



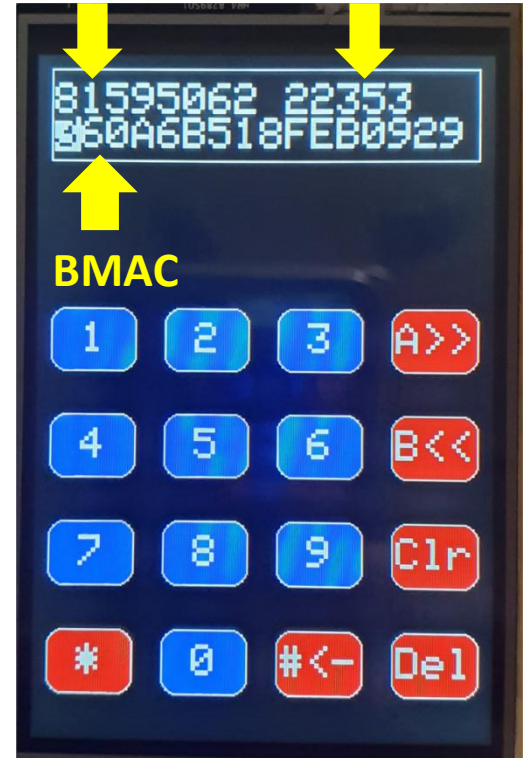
$R^1_{1024} / S^{250}_{1024}$

Proposed Dynamic PUF protocol

- Luke has SRAM contents for two Rx power-up waveforms: R64 and R1024.
- The R64 SRAM content has about 200 flipping-bits.
- These contents are determined at low voltage (512mV), before Luke and Vador have a digital life.
- Vador and Leia know these SRAM contents. In order to authenticate Luke, Leia uses power-up waveforms either R64 or R1024, in a random order.
- Luke will always produce the right response, while Vador will make a random choice; so after n tries so probability of zero error for Vador will be $1/2^n$...



COMPUTING TIME (326.380.248 μ s) TIME STAMPED
BMAC (16 bits)



Questions ?